☀ SUMMER LEARNING ADVENTURE ☀

Summer Packet 2026

Brooklyn School of Excellence

Read • Explore • Create • Think • Grow

Student Name: _____

Grade Level: _____

Keep your mind active. Challenge yourself. Return ready to shine!

SUMMER BOOKS

Recommended Reads for Grades 3–4

Read. Imagine. Explore. Grow.

1

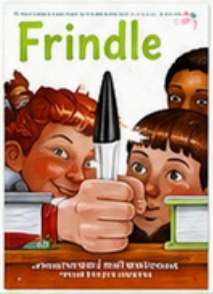


The Wild Robot

by Peter Brown

A robot stranded on an island learns how to survive and care for others.

2

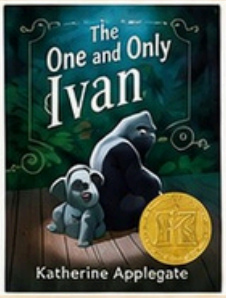


Frindle

by Andrew Clements

A boy invents a new word and accidentally changes the whole town.

3

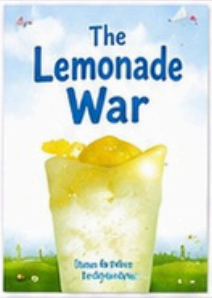


The One and Only Ivan

by Katherine Applegate

A thoughtful gorilla dreams of a better future for himself and his friends.

4

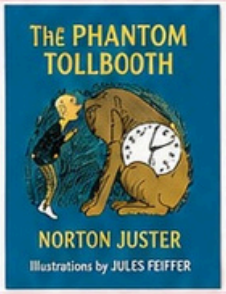


The Lemonade War

by Jacqueline Davies

A brother and sister compete to see who can earn the most money selling lemonade.

5



The Phantom Tollbooth

by Norton Juster

A magical journey filled with wordplay, numbers, and imagination.

6



Wonder

by R. J. Palacio

A memorable story about kindness, courage, and accepting differences.

7

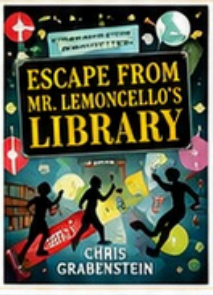


Because of Winn-Dixie

by Kate DiCamillo

A lonely girl and a stray dog help bring a community together.

8



Escape from Mr. Lemoncello's Library

by Chris Grabenstein

A library turns into an exciting puzzle-filled adventure.

9

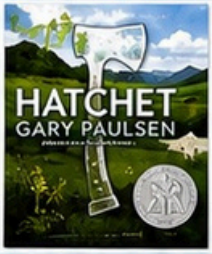


A Wrinkle in Time

by Madeleine L'Engle

A science-fantasy adventure across space and time.

10



Hatchet

by Gary Paulsen

A boy survives alone in the wilderness after a plane crash.

MY SUMMER READING GOAL

Color a star for each book you finish!

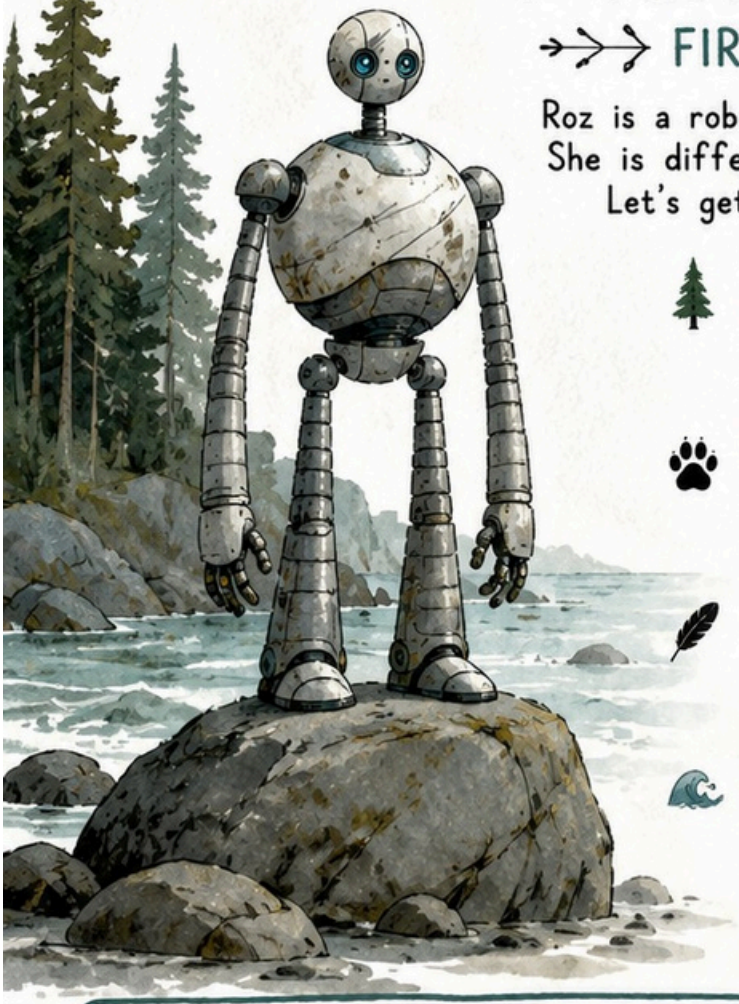
BOOKS I READ THIS SUMMER

1. _____
2. _____
3. _____
4. _____
5. _____
6. _____
7. _____
8. _____
9. _____
10. _____

PART 1

MEET ROZ

FIRST IMPRESSIONS



Roz is a robot who wakes up on a remote island.
She is different from everything around her.
Let's get to know her a little better.

What do you notice about Roz?

How is Roz different from the animals?

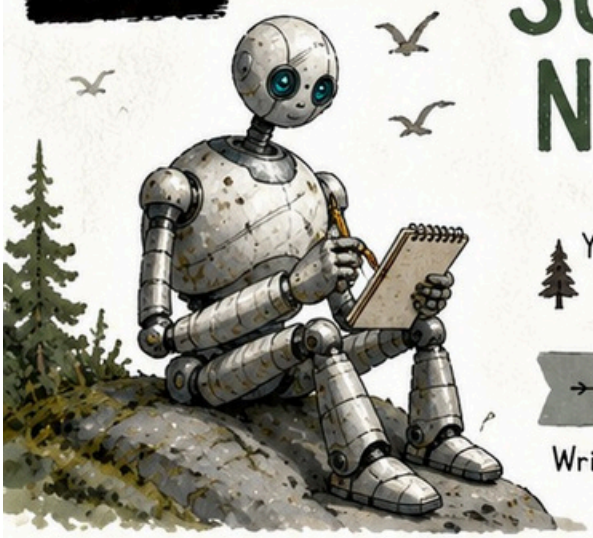
How is Roz similar to the animals?

Predict: What challenges will Roz face on this island?

DRAW ROZ ARRIVING ON THE ISLAND.

What does she see? How do the animals react?

PART 2



SURVIVAL NOTEBOOK

Pretend you are Roz.
You've landed on a wild island.
You need to survive!



SURVIVAL LOG

Write how Roz faced each challenge and how she solved it.

CHALLENGE	HOW ROZ SOLVED IT
 Finding shelter	
 Finding food	
 Staying safe	
 Making friends	



What survival skill impressed you most?
Why? _____

_____

_____

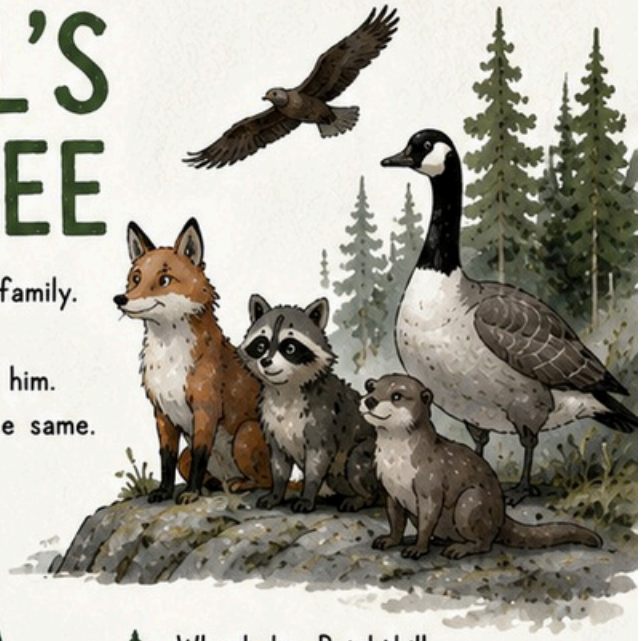


PART 3

BRIGHTBILL'S FAMILY TREE



Roz becomes part of Brightbill's family.
She is not like the others,
but she loves him and protects him.
Family is more than just being the same.



Look at the story.
Write the names (or roles) of the important members of Brightbill's family.



Who helps Brightbill grow and stay safe?
List them in the circles below.

ROZ

_____ _____

_____ _____

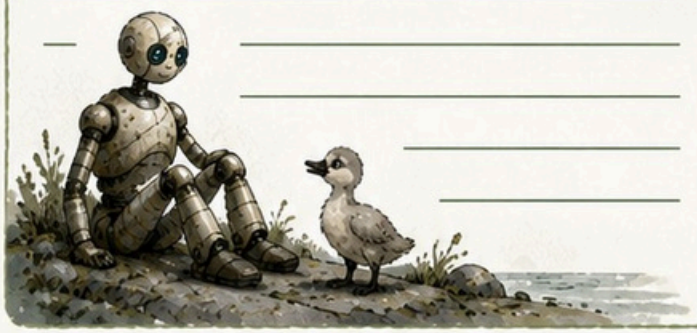
_____ _____

_____ _____

_____ _____

WHAT MAKES A FAMILY? ♥

What things make Brightbill's family special?
Write your ideas.



FAMILY IS...

Does family always mean related by blood?
Why or why not?

_____

_____

_____

_____

_____

_____

If you were part of Brightbill's family, how would you help him? What would you do together?

_____

_____

_____

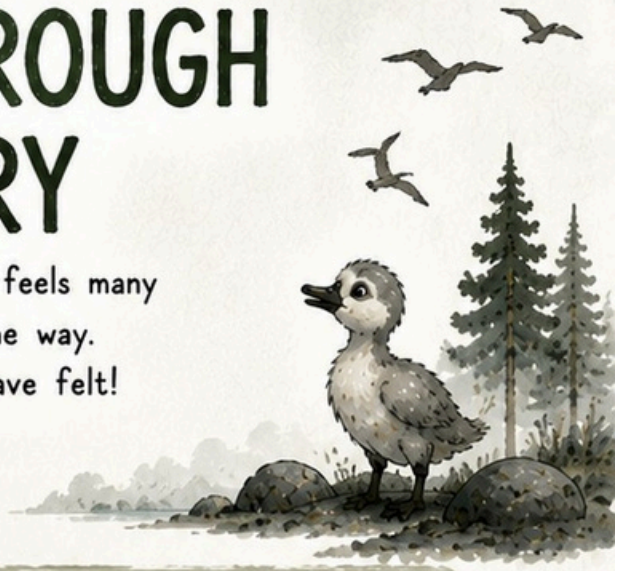


PART 4

FEELINGS THROUGH THE STORY



Roz goes on a big journey. She feels many different emotions along the way. Let's track how she might have felt!



Look at each part of the story. Color the faces that show how Roz might have felt during that part.

BEGINNING

Roz wakes up on the island and everything is new and strange.



Why do you think Roz felt this way?

_____

_____

_____

MIDDLE

Roz faces challenges, learns new things, and makes friends.



Why do you think Roz felt this way?

_____

_____

_____

END

Roz and Brightbill face big changes together.



Why do you think Roz felt this way?

_____

_____

_____



WHICH EMOTION APPEARED MOST OFTEN?

_____

Why do you think this emotion was the most common?

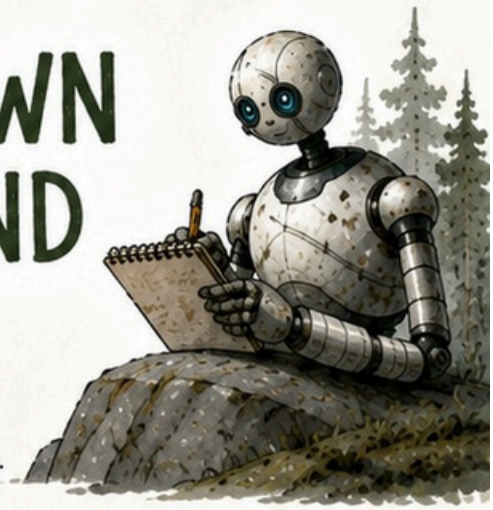
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PART 5

DESIGN YOUR OWN SURVIVAL ISLAND





If you were dropped on an island like Roz,
what would you need to survive?
Design your own survival island below.
Label the important things you would include.

Draw your island here!

DON'T FORGET...

SHELTER



Where would you live?

☐

WATER



Where would you get water?

☐

FOOD



Where would you get food?

☐

FRIENDS



Which animals would be your friends?

☐

TOOLS



What tools would you make or find?

☐

What is the most important thing you would bring with you to help you survive? Why?

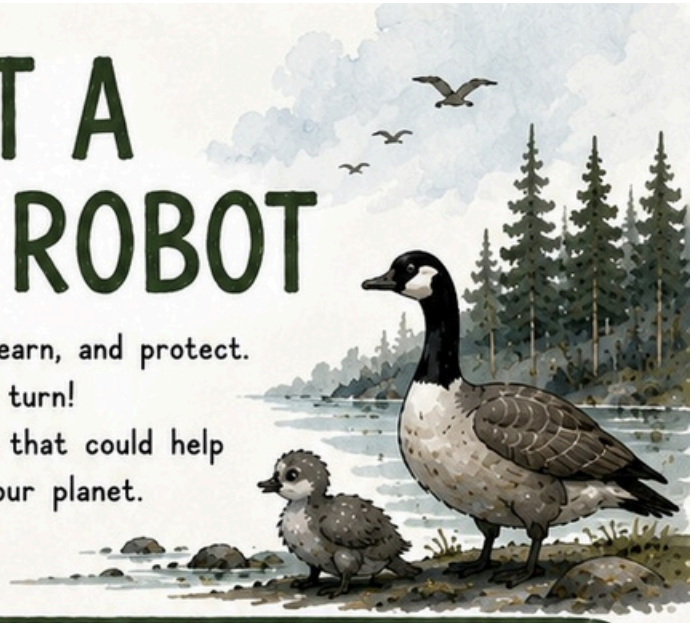


PART 6

INVENT A HELPFUL ROBOT



Roz was built to help, learn, and protect.
Now it's your turn!
Design your own robot that could help animals, people, or our planet.



NAME YOUR ROBOT

_____

WHAT ARE ITS SPECIAL POWERS?

What can your robot do?
List 3 special powers.

1. _____
2. _____
3. _____

WHAT PROBLEM DOES IT SOLVE?

What problem will your robot help with?

_____

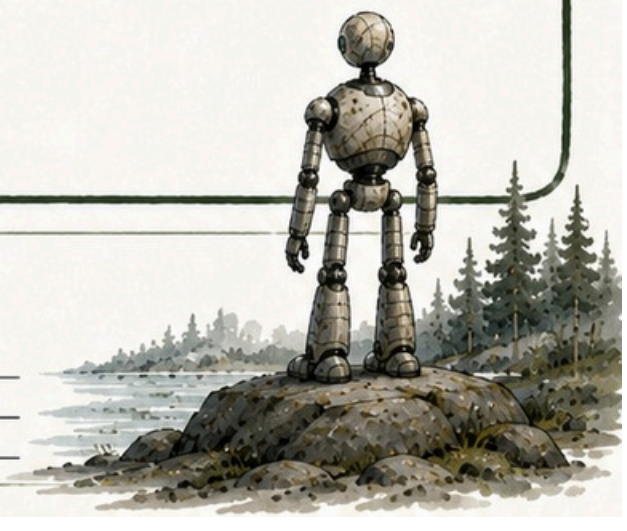
_____

WHO WILL IT HELP?

Will it help animals, people, the environment, or all of these?

_____

DRAW YOUR ROBOT HERE!



HOW DOES IT HELP THE WORLD?

Explain how your robot makes the world a better place.

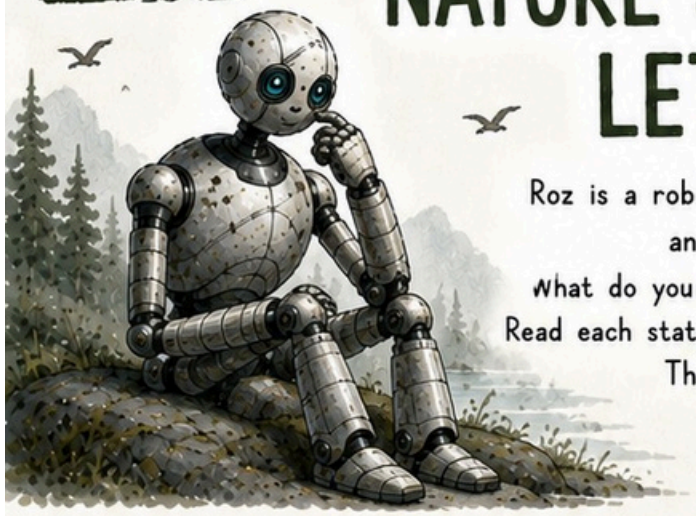
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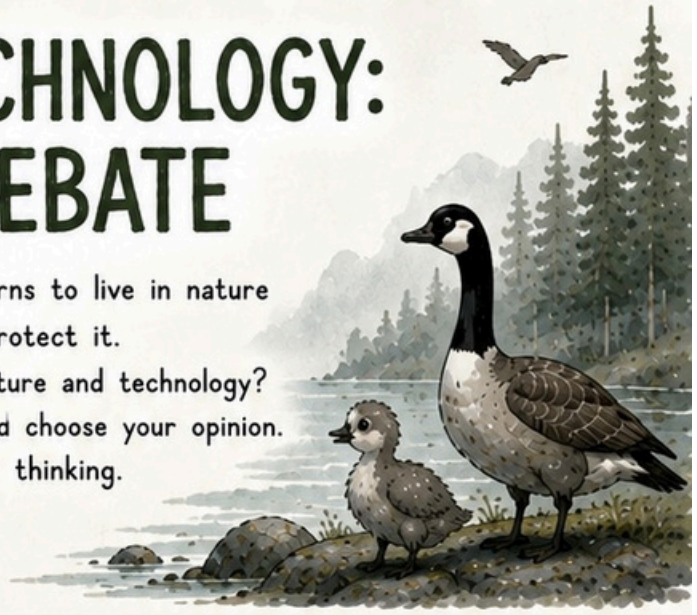
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PART 7

NATURE & TECHNOLOGY: LET'S DEBATE



Roz is a robot, but she learns to live in nature and even helps protect it.
What do you think about nature and technology?
Read each statement below and choose your opinion.
Then explain your thinking.



1 Robots can be kind and help animals and nature.

☐ AGREE
☐ DISAGREE
☐ NOT SURE

Why do you think that?

_____
_____
_____
_____

2 Technology can help protect the environment.

☐ AGREE
☐ DISAGREE
☐ NOT SURE

Why do you think that?

_____
_____
_____
_____

3 Humans should use technology carefully in wild places.

☐ AGREE
☐ DISAGREE
☐ NOT SURE

Why do you think that?

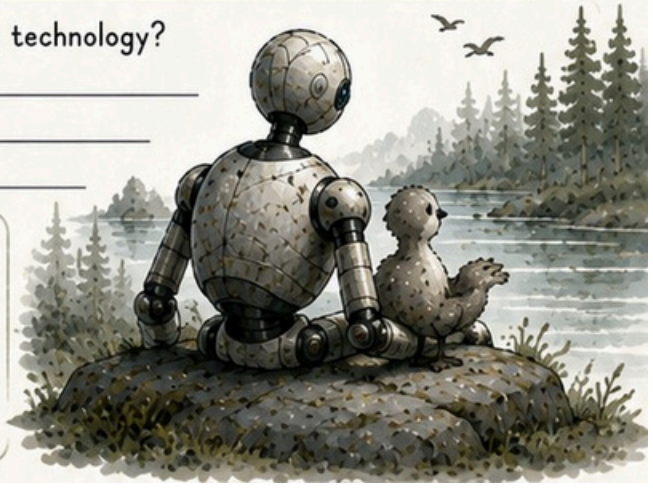
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_____
_____
_____

What do you think is the best balance between nature and technology?

_____
_____
_____

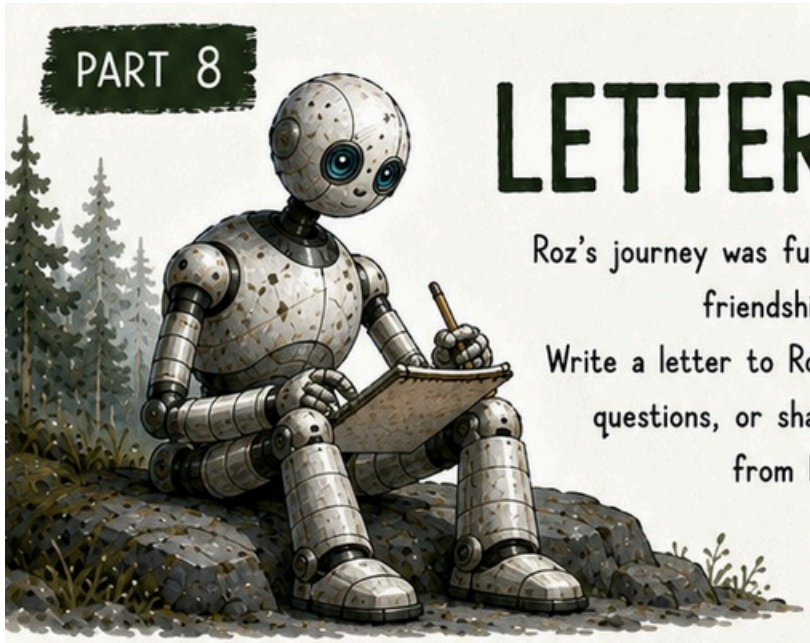
What would you like to see more of in the world—technology, nature, or both working together? Why?

_____
_____
_____

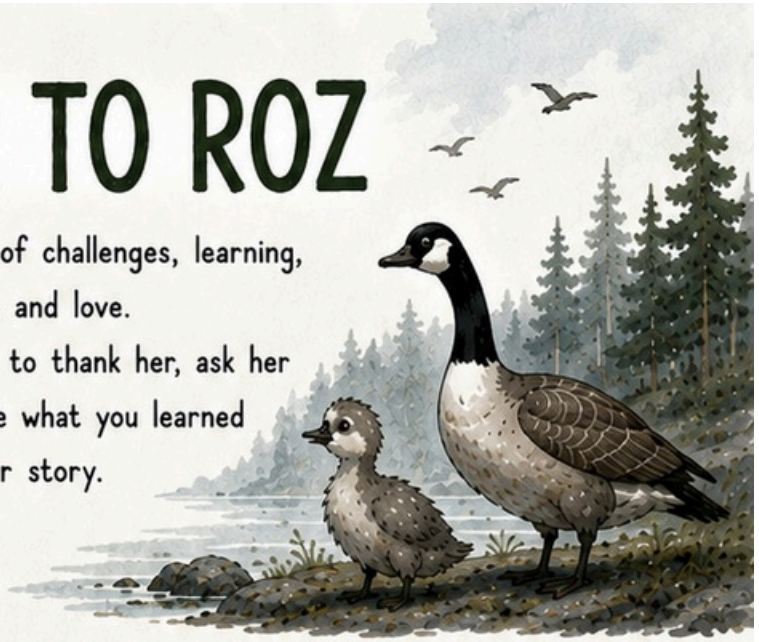


PART 8

LETTER TO ROZ



Roz's journey was full of challenges, learning, friendship, and love.
Write a letter to Roz to thank her, ask her questions, or share what you learned from her story.



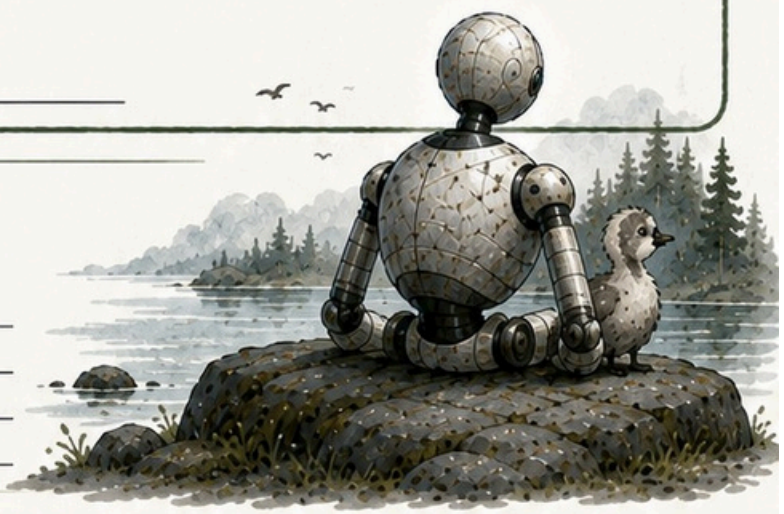
YOU CAN WRITE ABOUT:

- What you admire most about Roz.
- What you learned from her. from her story.
- Questions you would like to ask her.
- Advice you would give her for the future.
- Your favorite memory or moment from the story.

Dear Roz,

Sincerely,

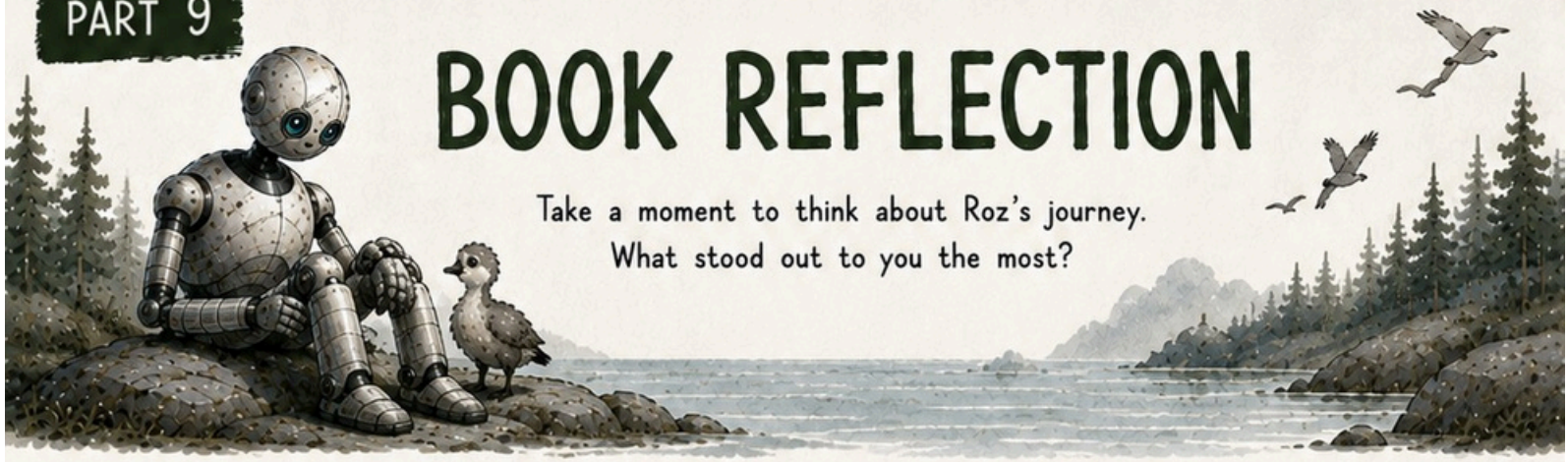
IF ROZ WERE TO REPLY TO YOUR LETTER, WHAT DO YOU THINK SHE WOULD SAY?



PART 9

BOOK REFLECTION

Take a moment to think about Roz's journey.
What stood out to you the most?



FAVORITE CHARACTER

Who was your favorite character? Why?

FAVORITE SCENE

What was your favorite part of the story? Draw a picture of it.

FAVORITE QUOTE

Write your favorite quote from the book.

"

"

BIGGEST LESSON

What is the most important lesson you learned from this book?

HOW WOULD YOU RATE THIS BOOK?

Color in the number of stars.

☆ ☆ ☆ ☆ ☆

ONE THING THIS BOOK TAUGHT ME ABOUT LIFE IS...



WOULD YOU RECOMMEND THIS BOOK TO A FRIEND?

☐ YES! ☐ MAYBE ☐ NOT REALLY

WHY OR WHY NOT?

PART 1

MEET IVAN

Every story has a narrator.
This one is told by a gorilla.

"I am Ivan."
That's how our story begins. Get to know the narrator before you continue.



★ WHAT IS IVAN LIKE?

★ WHAT DOES IVAN ENJOY?



★ HOW IS IVAN DIFFERENT FROM OTHER GORILLAS?

THINK ABOUT:

- His home
- His interests
- His way of thinking
- How he sees the world

IVAN SAYS...
"There's more to me than where I live."

DRAW IVAN!

Show what you think he looks like.
Add details that express his personality.

PART 2

THROUGH IVAN'S EYES

Ivan sees the world very differently.
He notices things others might miss.

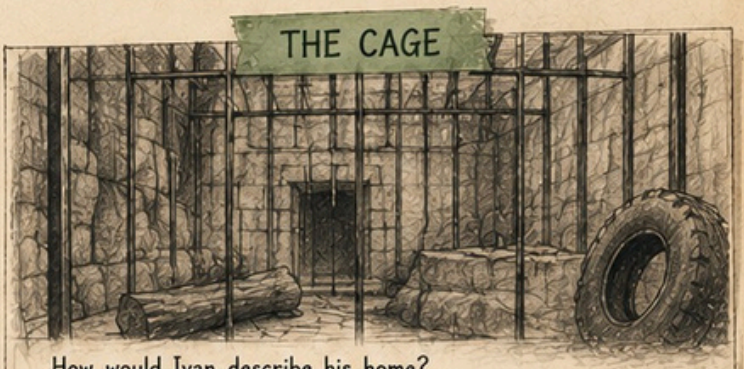
★ LOOK AT THE PLACES AND THINGS IVAN SEES EVERY DAY.
HOW WOULD IVAN DESCRIBE THEM? WRITE IN HIS VOICE.

THE SHOPPING MALL



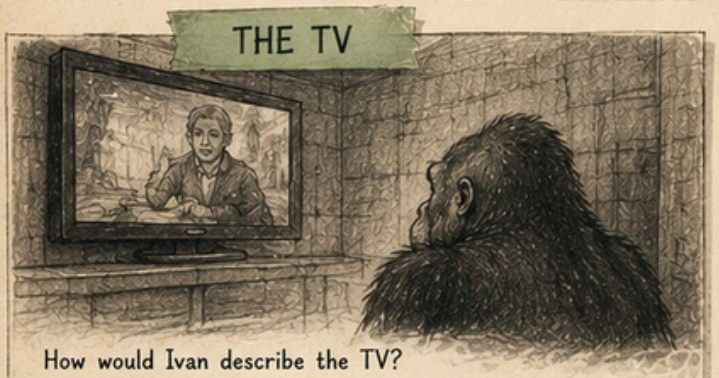
How would Ivan describe the mall?

THE CAGE



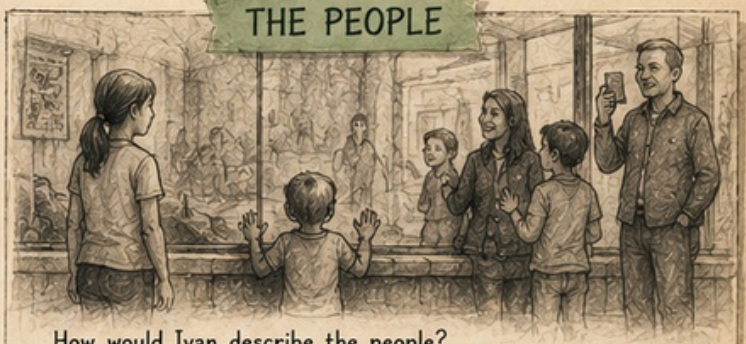
How would Ivan describe his home?

THE TV



How would Ivan describe the TV?

THE PEOPLE



How would Ivan describe the people?

THINK ABOUT IT:

- What surprises Ivan?
- What makes him sad?
- What makes him curious?

★ WHAT IS SOMETHING IVAN WISHES PEOPLE COULD SEE?



PART 3

ARTIST SKETCHBOOK



Ivan is an artist. He paints to understand, to remember, and to share the truth.

Choose a scene from the story to paint in your sketchbook.

★ 1. CHOOSE A SCENE TO PAINT.

Check one and then draw your scene in the box.

- ☐ Ivan watching TV
- ☐ Ruby's arrival
- ☐ Stella's stories
- ☐ A memory of the wild
- ☐ The night Ivan makes his plan
- ☐ The day they leave the mall
- ☐ Another important moment (write your idea): _____

_____

MY SKETCH

★ 2. WHY WOULD IVAN PAINT THIS?

What feelings or thoughts might he want to express?

_____

_____

_____

_____

_____

★ 3. WHAT IS IVAN TRYING TO SAY THROUGH HIS ART?

What message do you think he wants others to understand?

_____

_____

_____

_____

ART TIP

Ivan uses color, shape, and expression to show how he feels inside. Think like an artist!

4. CHOOSE THREE WORDS TO DESCRIBE YOUR SCENE.

Write or draw them below.



PART 4

FREEDOM OR CAPTIVITY?

Ivan has lived in a cage for many years.
He dreams of the wild and what life could be.



"Big Top once told me, 'It's not the cage that keeps us from being free. It's the fear."

★ 1. SORT THE PICTURES.

Look at each picture below.
Decide if it shows FREEDOM or CAPTIVITY.
Cut and glue each picture in the correct column.

FREEDOM Living with choices. Living naturally.	CAPTIVITY Living in captivity. Limited and controlled.

★ 2. THINK AND WRITE.

What does freedom mean to Ivan?

_____
_____
_____

What does captivity mean?

_____
_____
_____

How do you think Ivan feels when he thinks about the wild?

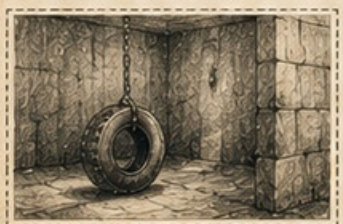
_____
_____
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"FREEDOM is more than just a place. It's a way of living.

Cut out the pictures below.










PART 5

RUBY'S STORY

Ruby changes everything.
She helps Ivan see the world—and he helps her find hope.



★ 1. HOW DOES RUBY CHANGE IVAN?

Before Ruby came, Ivan felt...

_____

_____

_____

After Ruby came, Ivan begins to...

_____

_____

_____

_____

★ 2. WHY DOES IVAN CARE SO MUCH ABOUT RUBY?

What makes Ruby special to him?

_____

_____

_____

_____

♥ Give two reasons.

1. _____
2. _____

★ 3. WHAT MAKES THEM FRIENDS?

List at least three things that show Ivan and Ruby are true friends.

1. _____
2. _____
3. _____

4. A FRIEND IS...

Finish the sentence below.

A good friend is someone who...

_____

_____

_____

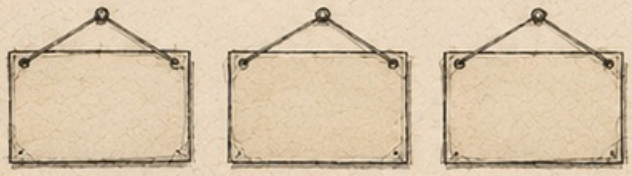
_____

_____



★ 5. HOW WOULD RUBY DESCRIBE IVAN?

Write three words Ruby might use to describe Ivan.



6. PUT YOURSELF IN IVAN'S PLACE.

How would Ivan feel if Ruby had never come to the Big Top? Write your thoughts below.

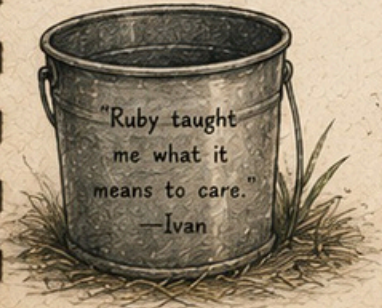
_____

_____

_____

_____

_____



★ ONE LAST THOUGHT: If you could say one thing to Ruby, what would you say?

_____

_____

PART 6

DESIGN A BETTER HABITAT

Every animal deserves a home that meets their needs.

Imagine you are the designer!
Create a perfect habitat for Ivan and his friends.



A good home helps animals be healthy, happy, and safe.

★ 1. DESIGN YOUR HABITAT

Draw your amazing habitat below.
Be creative!

YOUR HABITAT SHOULD INCLUDE:

- ☐ Lots of space
- ☐ Places to climb
- ☐ Places to hide
- ☐ Enrichment toys
- ☐ Fresh food & water
- ☐ Friends (optional!)

THINK ABOUT:

- What would make Ivan happy?
- What would keep him safe?
- What would help him feel fre?

★ 2. TELL US ABOUT YOUR HABITAT

How does your habitat help the animals?
Write 3–4 sentences.

3. WHAT MAKES YOUR HABITAT SPECIAL?

What is your favorite part and why?



★ YOU MADE A DIFFERENCE!

Great designers create safe, kind, and joyful places for animals.

PART 7

ANIMAL VOICES

Ivan tells his story—but what about the others? Choose an animal and write a diary entry from their point of view.



"We all have a story." We all have a voice." —Ivan

★ 1. CHOOSE YOUR ANIMAL

Which animal will you be today?
Check one.

- ☐ Ivan (the gorilla)
- ☐ Ruby (the elephant)
- ☐ Stella (the dog)

★ 2. SETTING THE SCENE

Where are you right now?
What is happening around you?



★ 3. DEAR DIARY...

Write a diary entry from your animal's point of view.

Think about:

- How you feel
- What you see
- What you hear
- What you wish people knew about you

★ 4. DRAW A LITTLE PICTURE

Draw something from your day.



PART 8

PAINT A MESSAGE

Ivan uses his art to speak when words are not enough.
Now it's your turn—use art to share a message that matters to you.



"Art has the power to make people see."
—Ivan

★ 1. CHOOSE YOUR MESSAGE

Pick one important topic that you care about.
Check one.

- ☐ Kindness and friendship
- ☐ Helping animals
- ☐ Protecting nature
- ☐ Respect for all living things
- ☐ Freedom
- ☐ Making the world a better place
- ☐ Standing up for what is right
- ☐ Other: _____

2. PLAN YOUR POSTER

What is your message?

_____

Who is your message for?

_____

What do you want people to do or remember?

_____

_____

_____

★ 3. CREATE YOUR POSTER

Draw and color your poster below.
Use words, pictures, and colors to share your message.

Tips from Ivan:



- Use bold shapes and strong colors.
- Think about what you want people to feel.
- A good message is simple and powerful.
- Art can start conversations.



★ 4. SHARE YOUR MESSAGE

When you're finished, write one sentence about your poster.
What do you hope your poster will do?

_____

_____

PART 9

WHAT IS FREEDOM?

Ivan often thinks about freedom.
It's not just about leaving a cage.
It's about how you live and what matters most.



"A part of me lives in shadows, but some part of me is always looking for the light."
—Ivan

★ 1. CAN SOMEONE BE FREE INSIDE?

Ivan is in a cage for most of his life,
but he is still able to think, feel, and imagine.

Do you think someone can be free even if they cannot leave a place?

Why or why not?

★ 2. WHAT MAKES LIFE MEANINGFUL?



What makes a life rich and full, even if something is missing?

List or write about the things that give life meaning.

★ 3. WHAT WOULD YOU MISS MOST?

Imagine you could not leave one place for the rest of your life.
What would you miss the most?

Why is it important to you?



★ 4. FREEDOM IS...

Complete the sentence in your own words.

Freedom is _____

★ 5. REFLECT LIKE IVAN

Ivan spends a lot of time thinking and observing.
Take a moment to be quiet and think about your life.

What is one thing you are grateful for right now?

Thoughts become actions. Actions can change lives.
Use what you learn. Be kind. Be aware. Be the light.

PART 10 BE THE LIGHT

Ivan has learned that freedom, kindness, and love can light the way—for himself and for others. Now it's your turn to shine.



"The world is big and full of bright things. Be one of them."
—Ivan

★ 1. SPREAD KINDNESS

What are three kind things you can do this week to make someone's day a little brighter?

1. _____
2. _____
3. _____

★ 2. INSPIRE OTHERS

What is something you can say or do that might encourage or inspire someone else?

_____
_____
_____
_____



★ 3. YOUR PROMISE

Write a promise to yourself about how you will live with purpose, kindness, and courage.

_____
_____
_____
_____
_____
_____

★ 4. DREAM BIG

Where do you see yourself in five years?
What do you hope to be doing?
What kind of person do you want to be?

_____
_____
_____
_____

★ 5. ONE LAST THOUGHT

What is the most important lesson you learned from Ivan's story?

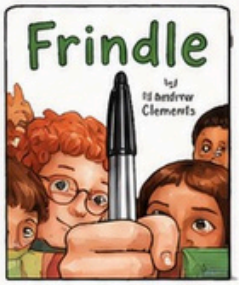
_____
_____
_____
_____
_____
_____

You have a voice. You have choices. You have the power to make a difference. Be kind. Be brave. Be the light.

PART 1

MEET NICK

FIRST IMPRESSIONS



In the beginning of the story, we meet Nick Allen. Let's learn more about him!

1 WHAT KIND OF STUDENT IS NICK?

What clues from the beginning of the story tell you how Nick acts or thinks?

2 WHAT MAKES HIM DIFFERENT?

What makes Nick stand out from other students?

3 WOULD YOU WANT HIM IN YOUR CLASS?

☐ YES, I WOULD! ☐ NO, I WOULDN'T!

Would you want Nick in your class? Why or why not? Give at least two reasons.



4 DRAW NICK'S MOST CREATIVE IDEA

What is the most creative idea Nick thinks of in the beginning of the story? Draw a picture of it below.

PART 2

BECOME A WORD DETECTIVE!

Every word started somewhere.

Many of the things we use and do every day were invented or named by someone a long time ago. Let's investigate!

WORD DETECTIVE TIP

Good detectives look for clues! You can find answers in books, online, or by asking a grown-up.



1 INVESTIGATE THESE WORDS. Use books, the internet, or ask someone to help you.

	BICYCLE 	HAMBURGER 	ROBOT 	ASTRONAUT 
What does it mean?				
Where does it come from?				
Did someone invent it?				
Anything else interesting?				

2 THINK ABOUT IT!

Every word we use today was a new idea once.
What does that tell you about words?

SOMEONE THOUGHT OF IT FIRST... JUST LIKE NICK DID WITH "FRINDLE"!

3 YOUR TURN TO DISCOVER!

Write the name of one more everyday thing. Try to find out where its name came from.



Word: _____

What does it mean? _____

Where does it come from? _____

_____

Draw it here!

PART 3

INVENT YOUR OWN WORD!



You can invent a brand-new word—just like Nick did!

Be creative! Your word can be silly, smart, serious, or something totally new.

1 YOUR NEW WORD

Write your new word below.

_____



2 HOW DO YOU SAY IT?

Write how your word is pronounced.

(_____)

3 WHAT DOES IT MEAN?

Write the meaning of your word.

_____

_____

_____

_____

4 USE IT IN A SENTENCE

Write a sentence that uses your new word.



_____

_____

5 DRAW IT!

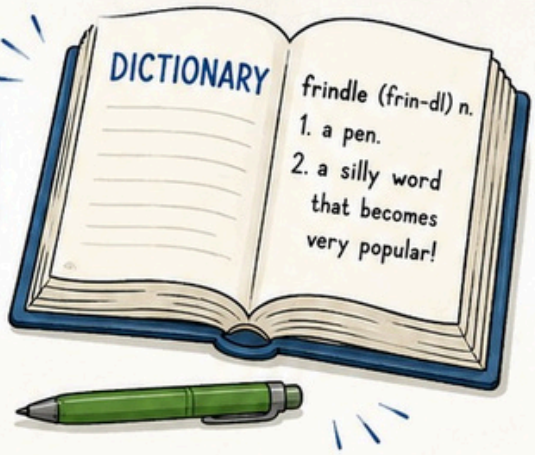
Draw a picture that shows what your word means.



Your word.
Your idea.
Your world!

PART 4

DESIGN A DICTIONARY PAGE!



Every word in the dictionary has a page. Let's design one for YOUR word!

Use the space below to create a dictionary entry for the word you invented in Part 3.

WORD: Write your word.	_____
PART OF SPEECH: Is it a noun, verb, adjective, or something else?	_____
DEFINITION: Write the meaning of your word.	_____ _____ _____
EXAMPLE SENTENCE: Use your word in a sentence.	_____ _____
ILLUSTRATION: Draw a picture that helps show what your word means.	

Great dictionaries help others understand new words.
You just created a page that could exist in a real dictionary!

PART 5

HOW IDEAS SPREAD!

One idea can start small, but it can go far!



Nick's word "frindle" spread from his desk to the whole country!
Create your own story of how YOUR word spreads.
Draw a picture and write what happens at each step.

1 YOU INVENT A WORD



What happens:

2 A FRIEND USES IT



What happens:

3 THE CLASS USES IT



What happens:

4 THE SCHOOL USES IT



What happens:

5 THE WORLD USES IT!



What happens:

THINK ABOUT IT!

Why do you think some ideas or words spread and some do not?
Write your thoughts below.



PART 6

CREATE A SCHOOL TREND!



Nick started a trend with "frindle." What trend could YOU start?

Imagine you start a new trend at school.
It can be anything—a word, a game, a handshake, a challenge, or even a good habit!

1 WHAT IS YOUR TREND?

Describe your trend.



2 HOW DID IT START?

How did your trend begin?
Who started using it first?

Draw the beginning of your trend.

3 HOW DID IT SPREAD?

How did more people start joining in? What helped it spread?

Draw your trend spreading.

4 WHY DID PEOPLE JOIN?

Why do you think people liked it and wanted to be part of your trend?

Draw people enjoying your trend.

5 WOULD EVERYONE LIKE IT?

Would everyone like your trend?
Why or why not?
What might be a challenge?



Draw a challenge you might face.



You have the power to start something amazing!
Even one small idea can make a big difference.

PART 7

NICK vs. MRS. GRANGER



It's a debate about words!



Nick thinks language changes and new words are okay.
Mrs. Granger thinks words have rules and should stay the same.
Who do YOU agree with?

Read what each person believes. Then choose a side and explain your thinking.

TEAM NICK



Nick believes...

- ★ New words are creative and fun.
- ★ Words change all the time.
- ★ If enough people use a word, it can become real.
- ★ Language should be made by people, not just rules.
- ★ It's okay to question the way things are.

VS.

TEAM MRS. GRANGER

Mrs. Granger believes...

- ★ Words have meanings for a reason.
- ★ Rules help everyone understand each other.
- ★ If people make up too many words, there will be confusion.
- ★ Dictionaries and rules keep language strong.
- ★ Students should learn the rules before trying to change them.



1 CHOOSE YOUR SIDE

Which side do you agree with more? Check one.

☐ I'm on TEAM NICK! (Language changes!)

☐ I'm on TEAM MRS. GRANGER! (Words have rules!)

2 WHY DO YOU AGREE?

Write 2–3 reasons why you chose this side.



1. _____
2. _____
3. _____

3 THINK MORE!

Can you think of a time when it was good to follow rules?

Can you think of a time when it was good to try something new?

When was it good to follow rules?

_____
_____
_____

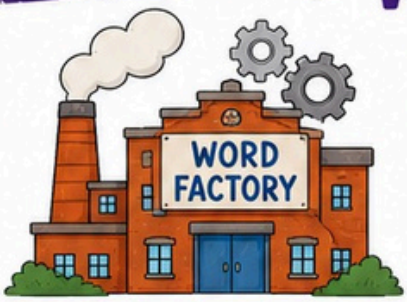
When was it good to try something new?

_____
_____
_____

There's value in BOTH ideas!
Rules help us understand each other. Creativity helps language grow.
We all help shape the words of the future!

PART 8

WORD FACTORY!



Let's invent together!

Nick combined the word "pen" and "handle" to make "frindle."
Now it's your turn!
Mix two ideas together to create 10 brand-new words.



#	MIX THESE TWO IDEAS (Use the example to get started!)	YOUR NEW WORD (What will you call it?)	WHAT IT MEANS (Write the meaning.)	DRAW IT! (Create a picture.)
1	pen + handle	frindle	The new name for a pen.	
2	_____ + _____	_____	_____	
3	_____ + _____	_____	_____	
4	_____ + _____	_____	_____	
5	_____ + _____	_____	_____	
6	_____ + _____	_____	_____	
7	_____ + _____	_____	_____	
8	_____ + _____	_____	_____	
9	_____ + _____	_____	_____	
10	_____ + _____	_____	_____	

Some of these words might be silly. Some might be smart.
All of them are creative—just like YOU!

KEEP INVENTING!

PART 9

LEAVE YOUR MARK!



One idea can change everything.



Nick never thought a simple word could go so far.
But it did—because he had the courage to try.
Now it's your turn to think big!

1. WHAT IDEA WOULD YOU LIKE TO SHARE WITH THE WORLD?

It can be something that helps people, makes life better, or brings more joy, kindness, or creativity.

2. WHAT POSITIVE CHANGE COULD YOU START?

What problem would you like to solve or what would you like to improve?

3. HOW CAN ONE PERSON MAKE A DIFFERENCE?

What could you do today to start making your idea a reality?

MY BIG IDEA

Write about your idea.

Draw a picture of your idea and the difference it could make!

You have the power to start something amazing!
Believe in your idea. Share it. Keep going.
WHO KNOWS HOW FAR IT COULD GO?

PART 1

MEET THE BUSINESS PARTNERS

Every business starts with people who have ideas, strengths, and challenges!

In The Lemonade War, siblings Evan and Jessie compete to see who can run the best business. Let's get to know them!



EVAN

WHAT IS EVAN GOOD AT?

WHAT ARE EVAN'S CHALLENGES?

ONE WAY EVAN HELPS HIS BUSINESS BE SUCCESSFUL IS...

JESSIE



WHAT IS JESSIE GOOD AT?

WHAT ARE JESSIE'S CHALLENGES?

ONE WAY JESSIE HELPS HER BUSINESS BE SUCCESSFUL IS...

WHO WOULD YOU HIRE?

If you were starting a lemonade (or any) business, would you hire Evan, Jessie, or both? Why? Write or draw your answer below!

A great business often combines different strengths and ideas!



DIFFERENT PEOPLE. DIFFERENT IDEAS. BIG POSSIBILITIES!

PART 2

BUILD YOUR BUSINESS!

Every great business starts with an idea.
It's your turn! Create your own amazing product or service and get your business off the ground!

THINK BIG!

- ★ Be original
- ★ Solve a problem
- ★ Make people smile
- ★ Be creative
- ★ Have fun!



1. BUSINESS NAME

What is the name of your business?

_____

Why did you choose this name?

_____

_____

_____

2. DESIGN YOUR LOGO

Draw your logo in the space below.

Make it awesome!

3. WHAT IS YOUR PRODUCT OR SERVICE?

What are you selling or offering? Draw it and describe it!

Describe your product or service:

_____

_____

_____

_____

_____

Be creative! Anything is possible!

4. YOUR SLOGAN

Write a short, catchy slogan that tells people why your business is the best!

5. WHAT MAKES YOUR BUSINESS SPECIAL?

What makes your business different and better than anyone else?

_____

_____

_____

_____

- ✓ Better quality?
- ✓ Lower price?
- ✓ Amazing customer service?
- Something else? Explain!

GREAT BUSINESSES START WITH GREAT IDEAS!

You're one step closer to being a young entrepreneur!

Dream it. Plan it. Do it!

PART 3

ADVERTISING CHALLENGE!

Great ideas need great advertising!
Create ads that will get customers excited about your product or service.

GOOD ADVERTISING:

- ☑ Gets attention
- ☑ Tells what makes your product special
- ☑ Is easy to understand
- ☑ Makes people want to buy!

1. DESIGN A POSTER

Create a colorful poster to advertise your product!



2. DESIGN A FLYER OR BILLBOARD

Create a flyer or billboard that people would see and remember!



3. PLAN A COMMERCIAL

If you had 30 seconds to tell people about your product on TV or online, what would you say? What would people see and hear?



WHAT WOULD YOU SAY? _____

_____

WHAT WOULD PEOPLE SEE? _____

WHAT WOULD PEOPLE HEAR? _____

WHY WOULD PEOPLE BUY? _____

Be creative, be bold, and make them want it!

WHICH AD IS THE BEST?

Look at your three ads above. Which one do you think would get the most customers? Why?

- ☐ POSTER
- ☐ FLYER/BILLBOARD
- ☐ COMMERCIAL

_____

_____

_____

_____

_____

_____

The best advertising turns interest into customers!



A GREAT AD CAN TURN A GOOD IDEA INTO A GREAT BUSINESS!

PART 4

BUSINESS PROBLEMS!

SMART BUSINESS OWNERS:

- ☑ Stay calm
- ☑ Think of choices
- ☑ Pick the best plan
- ☑ Learn and try again!

Running a business is exciting, but problems happen!
Read each situation below.
What would you do? Write or draw your solution!

1. It Starts Raining!



It starts to rain right before the big sale.
What will you do?

My plan: _____

2. Nobody is Buying!



You're not getting many customers.
How will you get people to notice?

My plan: _____

3. Your Competitor Lowers Prices!



The other stand lowers their prices.
What will you do?

My plan: _____

4. You Run Out of Supplies!



You run out of cups and lemons!
What will you do?

My plan: _____

5. Bad Day for Sales!



It's a slow day and you're not making the money you hoped.
What will you try?

My plan: _____

6. A Big Expense!



Something you need costs more than you thought.
What will you do?

My plan: _____

PROBLEMS CREATE STRONG BUSINESSES!

REMEMBER: Every problem is a chance to learn, get creative, and become an even better entrepreneur! ♥



PART 5

CUSTOMER DETECTIVE!

Great businesses listen to their customers!
You need to find out what people want.
Create a survey, ask customers, and use the answers to make smart decisions.

SMART BUSINESS TIP:
The more you learn about your customers, the better your business will grow!



1. WHAT DO YOU NEED TO KNOW?

Think like a detective!
What information do you need to learn from your customers?



1. _____
2. _____
3. _____
4. _____
5. _____

2. CREATE YOUR SURVEY!

Write 3 to 5 questions that will help you learn what your customers want.

1. _____
2. _____
3. _____
4. _____
5. _____



3. COLLECT ANSWERS!

Ask at least 5 people to answer your survey.
Fill in the table below.

Person	Q1	Q2	Q3	Q4	Q5	One thing they told you
1.						
2.						
3.						
4.						
5.						

Who can you ask?

- ☑ Friends
- ☑ Family
- ☑ Neighbors
- ☑ Teachers
- ☑ Classmates



4. WHAT DID YOU LEARN?

Look at your survey answers.
What are the most popular choices?
What surprised you?
How will this help your business?

Most popular choice: _____

Surprising thing I learned: _____

_____

How I will use this information: _____

_____

_____





Great businesses start by listening!



YOU DID IT! YOU'RE BECOMING A CUSTOMER EXPERT!
Listen, learn, and lead your business to success! ♥



PART 6

MONEY DECISIONS!

Smart business owners make good money choices!
Look at the numbers below and solve the problems.
Show your work in the boxes.

BUSINESS TIP:
Know your costs, set a fair price, and keep track of your profits!

1. MY COSTS

These are the things you need to buy to make your product.
Write the cost of each item.

Item	Cost
Lemons	$ _____
Cups	$ _____
Sugar	$ _____
Ice	$ _____
Other (straws, napkins, etc.)	$ _____
TOTAL COSTS	$ _____

2. MY SALES

You sell your product to customers.
Fill in the table.

Item	How Many Sold?	Price Each	Total Earned
Example: Lemonade	10	$1.00	$10.00
		$ _____	$ _____
		$ _____	$ _____
		$ _____	$ _____
TOTAL EARNED			$ _____

3. CALCULATE MY PROFIT

Use the numbers from above to find your profit!

Total Earned (from box 2)	$ _____
Minus Total Costs (from box 1)	-$ _____
Equals **MY PROFIT**	=$ _____

Did you make a profit or a loss?

- ☐ Profit! (Great job!)
- ☐ Loss (Try again next time!)

4. PRICING DECISION

Think before you decide!

You can change your price.
What happens to your sales and profit?
Fill in the table.

Price Each	What Might Happen to Sales?	What Might Happen to Profit?
$1.50		
$1.00		
$0.50		

Which price is the best choice? Why?

_____

_____

_____

SMART BUSINESSES MAKE SMART DECISIONS!

REMEMBER!

- ☑ Know your costs.
- ☑ Set a fair price.
- ☑ Track your sales.
- ☑ Learn and do better next time!

YOU'VE GOT THIS!

KEEP LEARNING. KEEP GROWING!

PART 7

THE LEMONADE WAR CHALLENGE!

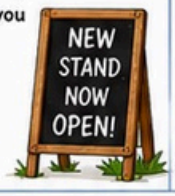


In business, there is always competition.
What will YOU do to come out on top?
Read each challenge below and choose your best strategy.
Then explain your plan!

For each challenge, choose the strategy you would use and explain **WHY.**

1. A NEW STAND OPENS ACROSS THE STREET!

Another kid starts selling the same product as you at lower prices.



WHAT WILL YOU DO?

- ☐ Lower my prices too.
- ☐ Make my product better.
- ☐ Create a special deal or combo.
- ☐ Advertise why my product is the best.
- ☐ Ignore it and hope they go away.

WHY IS THIS YOUR BEST STRATEGY?

2. IT STARTS RAINING!

Fewer people are outside, so sales start to drop.



WHAT WILL YOU DO?

- ☐ Close down for the day.
- ☐ Offer delivery.
- ☐ Move to a covered area.
- ☐ Create a warm drink to sell.
- ☐ Run a "Rainy Day Special."

WHY IS THIS YOUR BEST STRATEGY?

3. YOUR SUPPLIES ARE RUNNING LOW!

You are almost out of lemons and cups, and more will cost money.



WHAT WILL YOU DO?

- ☐ Buy more supplies right away.
- ☐ Use what I have and raise prices.
- ☐ Find a cheaper supplier.
- ☐ Change my product.
- ☐ Ask a friend or family member to help.

WHY IS THIS YOUR BEST STRATEGY?

4. CUSTOMERS AREN'T BUYING AS MUCH!

People seem bored and are walking past your stand.



WHAT WILL YOU DO?

- ☐ Change my sign or make it brighter.
- ☐ Give out samples.
- ☐ Add a new flavor or product.
- ☐ Play music or have a fun game.
- ☐ Ask customers what they want.

WHY IS THIS YOUR BEST STRATEGY?

SMART BUSINESS OWNERS:

- **THINK** before you act.
- **ADAPT** to changes.
- **STAND OUT** from the rest!
- **NEVER GIVE UP** and keep learning!

You've got what it takes to WIN!

PART 8

MY BIG BUSINESS PLAN!

Big ideas.
Smart plans.
Bright futures!



You've learned. You've planned. Now it's time to create your AMAZING business! Fill in your plan below.

1 MY COMPANY NAME



What is the name of your business?

_____

2 MY LOGO

Draw your logo in the box below.



3 MY PRODUCT



What are you selling?
Describe your product or service.

_____

_____

_____

4 MY PRICE



How much will your product cost?

$ _____

5 MY ADVERTISEMENT

Create an ad to let people know about your business!
Draw your poster, billboard, or catchy ad below.



6 WHY CUSTOMERS SHOULD CHOOSE ME



Why is your product the best choice?
What makes your business special?

_____

_____

_____

_____

7 MY PLAN FOR SUCCESS



What will you do to make your business successful?
List 3 things you will do.

1. _____
2. _____
3. _____



YOU DID IT!

You created a plan, solved problems, and thought like a real entrepreneur!
Believe in your ideas, work hard, and have fun!

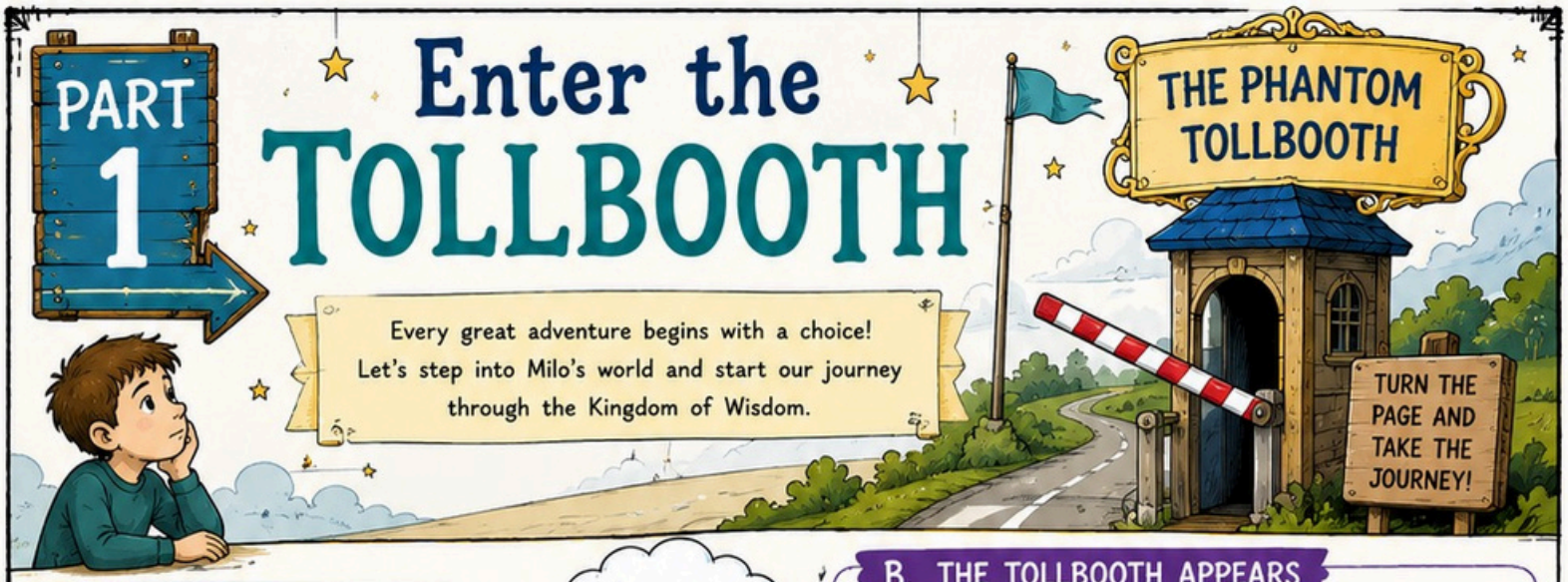
THE FUTURE IS YOURS!



Name: _____ Date: _____

PART 1

Enter the TOLLBOOTH



Every great adventure begins with a choice!
Let's step into Milo's world and start our journey through the Kingdom of Wisdom.

A. BEFORE THE JOURNEY

I wonder... What will I discover?

Milo felt bored and stuck in his everyday life.

What are some things that might make someone feel bored or like everything is "just the same"?

_____

_____

_____

B. THE TOLLBOOTH APPEARS

A mysterious tollbooth appeared out of nowhere!
What do you think it looked like?
Draw it in the box below.

C. SPECIAL CHARACTERS

Milo meets some unforgettable characters on his journey.
Match each character to what makes them special!

The Tollbooth	Keeps time and helps things run in order.
Tock	Guards the tollbooth and looks serious, but has a big heart.
The Watchdog	Collects tolls in the form of questions and helps Milo begin his journey.
The Humbug	Tries to trick Milo with nonsense and confusion.

D. TOLL QUESTIONS

To pass through the tollbooth, Milo must answer questions.
If you were the toll collector, what is a clever question you would ask before letting someone through?

- My question: _____
- Why this question? _____
- What would a great answer sound like? _____

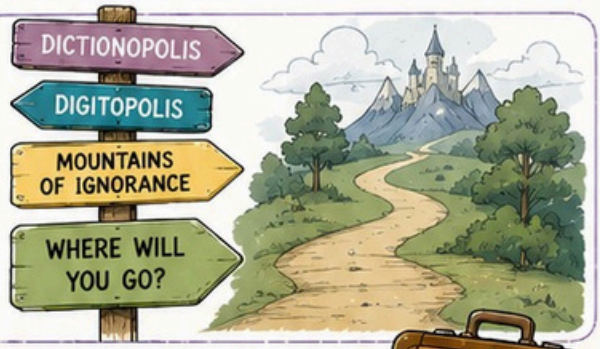
E. MY JOURNEY BEGINS

If you could step through the tollbooth, where would your adventure take you?
Choose a place and tell why you would go there.

I would go to:

☐ Dictionopolis ☐ Digitopolis ☐ The Mountains of Ignorance ☐ Somewhere else: _____

Why I would go there: _____



THINK LIKE A TRAVELER!

Be curious. Ask questions. Stay open to new ideas.

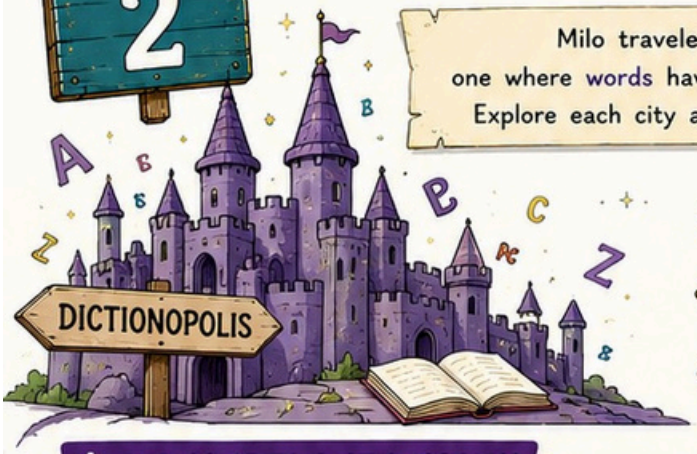
Great journeys begin with a curious mind!



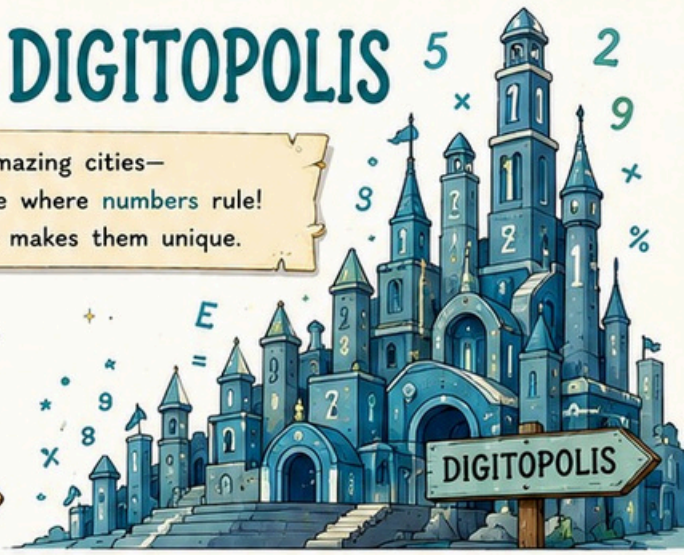
PART 2

DICTIONOPOLIS vs. DIGITOPOLIS

Milo traveled through two amazing cities—
one where words have power, and one where numbers rule!
Explore each city and discover what makes them unique.



LOOK
LISTEN
OBSERVE
LEARN



A. WELCOME TO DICTIONOPOLIS!

This city is full of words, letters, and language magic!
What do you see, hear, and experience?
List at least 3 things that are unique to Dictionopolis.

1. _____
2. _____
3. _____



B. WELCOME TO DIGITOPOLIS!

This city is ruled by numbers, math, and logic!
What do you see, hear, and experience?
List at least 3 things that are unique to Digitopolis.

1. _____
2. _____
3. _____



C. WORD POWER!

The people of Dictionopolis love words.
Match each power to the word that best shows it.

Makes things disappear	INVENT
Makes people laugh	TRUTH
Tells the truth	LAUGHTER
Creates new things	DISAPPEAR

Words can build, heal, hide, and change!

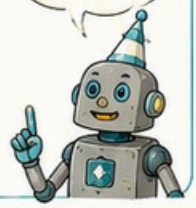


D. NUMBER POWER!

The people of Digitopolis use numbers
to solve problems and build their world.
Match each power to the number that best shows it.

Used in everyday life	2
Shows balance or equality	4
A strong building shape	8
Tells how many items there are	10

Numbers give order, solve problems, and build the future!



E. COMPARE AND CONTRAST

How are the two cities alike? How are they different?

ALIKES	DIFFERENCES
Both cities...	One difference is...
• _____	• _____
• _____	• _____
• _____	• _____

F. THINK LIKE MILO!

If you could live in either Dictionopolis or Digitopolis, which would you choose? Why?

_____
_____
_____

THINK ABOUT:

- Do you love words or numbers more?
- Can the two cities work together?

There is **magic** in words. There is **power** in numbers.
Together, they open the door to endless possibilities!

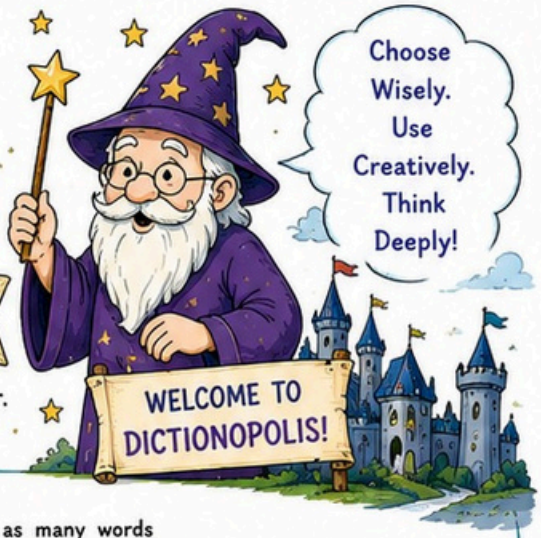
NEXT STOP:
MORE ADVENTURES AHEAD!

PART 3

Word Wizard CHALLENGE!

Words can build worlds, solve problems, and unlock imagination!

Step into the land of words and show off your word power.



A. WORD MEANINGS

Match each vocabulary word from The Phantom Tollbooth to its meaning. Write the correct letter on the line.

1. colossal _____
2. frantic _____
3. dubious _____
4. peculiar _____
5. weary _____
6. immense _____
7. stubborn _____
8. destiny _____

A. very tired
B. very large
C. fate or the path that will happen
D. hard to please or change
E. strange or odd
F. full of doubt or uncertainty
G. huge, gigantic
H. wild, excited, or panicked

B. WORD BUILDERS

Use the letters in each group to build as many words as you can. Each word must be at least 3 letters long!



_____ _____ _____ _____ _____ _____

_____ _____ _____ _____ _____ _____

_____ _____ _____ _____ _____ _____

C. WORD MAGIC

Change the word on the left into a new word by changing just ONE letter!

king → _____
toll → _____
booth → _____
road → _____
mind → _____
time → _____
word → _____
page → _____

D. CREATIVE CHALLENGE

Choose 5 of the words from the list below and write a short, silly, mysterious, or magical sentence for each!

question journey thunder whisper valley chance truth
mirror adventure strange answer shadow wonder think

1. _____
2. _____
3. _____
4. _____
5. _____



WORD WISDOM!

The right word at the right time can change everything.

WHAT IS YOUR POWERFUL WORD? _____



PART 4

Number Kingdom CHALLENGE!

In Digitopolis, numbers rule everything! Use logic, math, and number sense to solve each challenge and become a Number Knight!



Numbers can tell stories, solve problems, and open any door!



A. NUMBER PATTERNS

What comes next? Continue each number pattern.

1. 2, 4, 6, 8, 10, ____, ____, ____
2. 3, 6, 9, 12, 15, ____, ____, ____
3. 1, 4, 9, 16, 25, ____, ____, ____
4. 5, 10, 15, 20, 25, ____, ____, ____
5. 2, 3, 5, 8, 13, ____, ____, ____
6. 100, 90, 80, 70, 60, ____, ____, ____

B. NUMBER RIDDLES

Read each clue and write the number that fits.

THINK LIKE A DIGIT!

1. I am an even number. I am greater than 20 but less than 30. I am the answer to 5 × 5. What number am I? ☐
2. I have 3 tens and 4 ones. What number am I? ☐
3. I am the smallest 3-digit number. ☐
4. I am one more than 999. ☐
5. I am a number that is both a square number and a cube number between 1 and 100. What number am I? ☐

C. MATH MISSION

Solve each problem in the space provided.

1. 248 + 356 = ☐
2. 672 − 289 = ☐
3. 34 × 7 = ☐
4. 864 ÷ 8 = ☐
5. (25 × 4) + 36 = ☐
6. 120 − (42 + 18) = ☐



MATH IS MAGIC!

NUMBER KNIGHT TIPS

- Look carefully.
- Think logically.
- Show your work.
- Check your answer.

Every challenge makes you stronger!

D. CODE BREAKER

Each letter has a number. Use the code to solve the secret message.

A	B	C	D	E	F	G	H	I	J	K	L	M
1	2	3	4	5	6	7	8	9	10	11	12	13

N	O	P	Q	R	S	T	U	V	W	X	Y	Z
14	15	16	17	18	19	20	21	22	23	24	25	26

19 15 18 5 23 9 20 5

___ ___ ___ ___ ___ ___ ___ ___

19 5 20 21 18 5 4 1 20 20 5 !

___ ___ ___ ___ ___ ___ ___ ___ ___ ___ ___



E. REAL LIFE CONNECTION

Where might numbers help in everyday life? List 3 examples and explain how.

1. _____
2. _____
3. _____

WELL DONE, NUMBER KNIGHT!

You've proven that numbers are powerful, useful, and full of adventure!

What did you enjoy most about today's Number Kingdom Challenges?

_____

_____

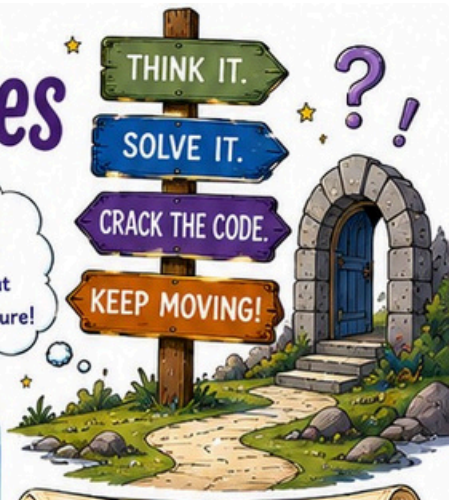
_____

PART 5

Logic Puzzles & Riddles

In The Phantom Tollbooth, Milo used his mind to solve puzzles and move forward. Use your brain-power to solve the riddles below!

Logic is the shortcut to adventure!



A. WHAT COMES NEXT?

Look at the pattern in each row. What number or shape comes next?

1. 2, 6, 12, 20, 30, _____
2. 1, 4, 9, 16, 25, _____
3. 3, 6, 11, 18, 27, _____
4. ▲, ■, ●, ▲, ■, ● _____
5. 2, 3, 5, 8, 13, 21, _____
   (This is a famous number pattern!)

B. WHICH ONE DOESN'T BELONG?

In each row, one item doesn't belong. Cross it out and tell why.

1. 7 14 21 28 16 — Why? _____
2. 2 3 5 7 8 — Why? _____
3. Clock Ruler Stopwatch Calendar Thermometer — Why? _____
4. 12 24 36 48 50 — Why? _____
5. A E I O T — Why? _____

RIDDLE SCROLL

Read each riddle. Write your answer on the line below.

1. I have keys but open no locks. I have space but no room. You can enter, but you can't go inside. What am I? _____
2. The more you take, the more you leave behind. What am I? _____
3. I speak without a mouth and hear without ears. I have no body, but I come alive with wind. What am I? _____
4. What has numbers but isn't math? What has letters but isn't a word? What am I? _____

C. TOLLBOOTH LOGIC GRID



Use the clues to fill in the chart. Each character travels to a different place using a different tool.

CLUES

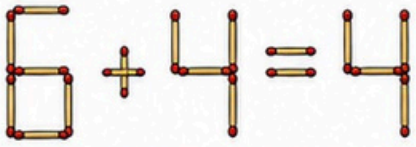
1. Milo did not use the Map.
2. Tock used the Stopwatch.
3. The Humbug went to Dictionopolis.
4. The one who used the Map went to Digitopolis.
5. Watchdog did not use the Ruler.
6. Milo went to the Mountains of Ignorance.

Traveler	Destination			Tool Used		
	Dictionopolis	Digitopolis	Mountains of Ignorance	Map	Stopwatch	Ruler
Milo						
Tock						
Watchdog						
The Humbug						

Once you finish, see if you can explain how you figured it out!

D. BRAIN TEASER!

Move only 2 sticks to make the equation true.



Think outside the box— then erase the box!

E. PUZZLE PATH

Follow the path by solving each problem. Start at the tollbooth and find the correct door to escape!



12 + 5 → 9 × 3 → 20 − 7

4 × 4 → 15 − 6 → 7 × 2

18 − 9 → 3 × 6 → 10 + 8

DOOR A 18

DOOR B 21

DOOR C 30

Which door leads you out? _____



THINKER'S THOUGHT

The greatest adventures begin in the mind.

Great thinkers ask questions, look for patterns, and never stop solving!

What was your favorite puzzle or riddle on this page? Why?

_____

_____



PART 6

BE CREATIVE!

BE A THINKER!

BE AN INVENTOR!

BE YOU!

Design Your Own Magical Land!



Milo's journey took him to amazing places.
Now it's your turn! Create a land of your own.
What is it called? What makes it special?

A. NAME YOUR LAND

What is the name of your magical land?

_____

B. MAP YOUR LAND

Draw a map of your magical land in the space below.
Include mountains, rivers, cities, forests, or anything amazing you can imagine!

Don't forget a compass rose!

C. ABOUT YOUR LAND

Fill in the details about your land.

1. What makes your land special?

_____

_____

2. Who lives in your land?

_____

_____

3. What are the rules or laws of your land?

_____

_____

4. What treasures or secrets can be found there?

_____

_____

5. How can someone travel to your land?

_____

_____

D. INVENT SOMETHING AMAZING!

Every great land has something unique!
Invent a special item, machine, or magic object from your land.

Draw it here!

What is it called? _____

What does it do? _____

_____

Who can use it? _____

What makes it powerful? _____

_____

CREATOR'S CHECKLIST

Did you include...

- ☐ A creative name?
- ☐ A detailed map?
- ☐ Interesting people?
- ☐ Rules or laws?
- ☐ Treasures or secrets?
- ☐ A way to travel there?
- ☐ An amazing invention?

You are a true Thinking Traveler!



THINKER'S QUESTION:

If someone visited your magical land, what would be the first thing they would notice?

_____

_____

_____



PART 7

The Thinking Traveler's REFLECTION

LOOK BACK.
THINK DEEPLY.
LOOK FORWARD.
KEEP GROWING!

Milo's journey through The Phantom Tollbooth changed the way he thought, solved problems, and saw the world. Now it's time to reflect on **your** own adventure!

1. MILESTONE MEMORIES

List 3 of the most memorable places, characters, or moments from The Phantom Tollbooth.

1. _____
2. _____
3. _____

2. BIGGEST TAKEAWAY

What is the most important lesson or idea you learned from this book?



3. THINK DIFFERENTLY

How did The Phantom Tollbooth change the way you think about...

- Words → _____
- Numbers → _____
- Problems → _____
- Imagination → _____
- The World → _____
- Yourself → _____

4. PUZZLE POWER

Write about a puzzle, riddle, or problem from the book that challenged you the most.

What was the challenge?

_____

How did you figure it out?

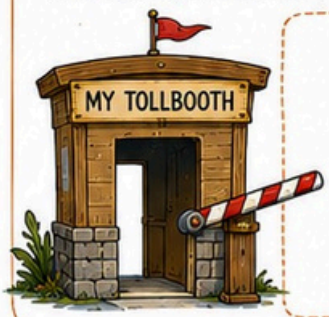
_____

What did it teach you?

_____

5. IF YOU HAD A TOLLBOOTH

If you could build your own tollbooth, what would it look like? What would travelers learn or do when they passed through?



6. CONNECTION STATION

Make a connection! How does something from *The Phantom Tollbooth* connect to your life, school, or the world today?

In My Life

_____

In School

_____

In The World

_____

7. LOOKING AHEAD

Where will your thinking adventures take you now? What new questions will you explore?

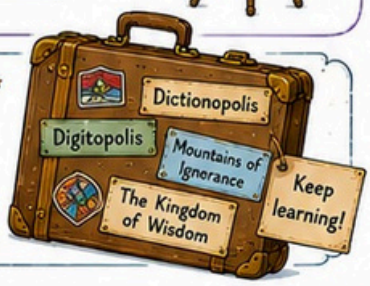
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FINAL QUESTION FOR THINKING TRAVELERS:

What is one question from The Phantom Tollbooth that still makes you wonder? →

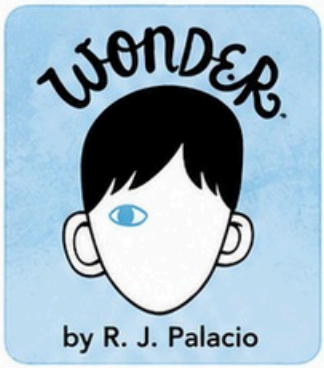
_____



PART 1

BEFORE YOU READ

CHOOSE KIND



When given the choice between being right or being kind, choose kind.



VOCABULARY PREVIEW

Read each word. Write what you think it means.

1. kindness _____
2. courage _____
3. empathy _____
4. differences _____
5. friendship _____
6. respect _____

PREDICTIONS

Think about the title and the picture above. Then, write your thoughts.

1 What makes someone a good friend?

2 What does it mean to be kind?

3 Why might someone feel left out?

QUICK WRITE

Write about a time when you saw someone show kindness to another person. What happened? How did it make you feel?

Remember: You don't need to finish the whole book to learn from it. **CHOOSE KIND.**

PART 2 CHARACTER DETECTIVE



As you read, get to know the characters!

Directions: Choose a character below. As you read, fill in the boxes with details about that character. Use text evidence from the book to support your answers.





AUGGIE PULLMAN

Auggie is the main character. He is a kind and brave boy navigating school, friends, and the world.

TRAITS: What words describe this character?

EVIDENCE: What did the character say or do? (Find examples in the book.)

WHAT I LEARNED: What lesson or important thing did you learn from this character?



VIA PULLMAN

Via is Auggie's older sister. She is caring, funny, and supports her brother in many ways.

TRAITS: What words describe this character?

EVIDENCE: What did the character say or do? (Find examples in the book.)

WHAT I LEARNED: What lesson or important thing did you learn from this character?



SUMMER

Summer is one of Auggie's best friends. She is loyal, thoughtful, and brave.

TRAITS: What words describe this character?

EVIDENCE: What did the character say or do? (Find examples in the book.)

WHAT I LEARNED: What lesson or important thing did you learn from this character?



JACK WILL

Jack Will is Auggie's friend who sits with him at lunch. He is kind, inclusive, and stands up for others.

TRAITS: What words describe this character?

EVIDENCE: What did the character say or do? (Find examples in the book.)

WHAT I LEARNED: What lesson or important thing did you learn from this character?

THINK ABOUT IT: Which character do you relate to the most? Why? Write your answer on the back of this page.

"When given the choice between being right or being kind, choose kind."
– Auggie Pullman

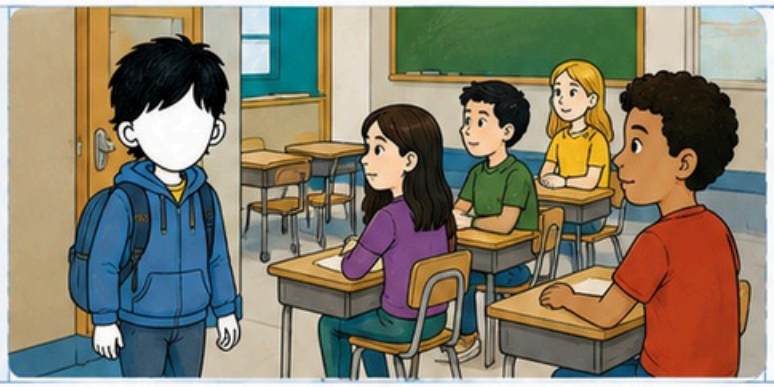
PART 3 PERSPECTIVE CHALLENGE



People can see the same situation in different ways. Let's explore!

THE SITUATION:

It's Auggie's first day of school at Beecher Prep. He walks into his classroom.



Even though everyone is in the same place, they may be thinking and feeling something different.

Read each perspective below and answer the questions.



AUGGIE'S VIEW

Auggie is nervous. He hopes the other kids will be kind. He just wants to belong and make some friends.

What might Auggie be thinking and feeling?

What is important to Auggie in this moment?



A FRIEND'S VIEW

A classmate sees Auggie walking in. She is surprised because he looks different. She isn't sure what to think.

What might this friend be thinking and feeling?

What is important to this friend in this moment?



A PARENT'S VIEW

Auggie's mom has been hopeful and worried. She wants Auggie to be safe, happy, and treated with kindness.

What might Auggie's parent be thinking and feeling?

What is important to this parent in this moment?

THINK ABOUT IT!

1. Why might people see the same situation differently?
2. Which perspective surprised you the most? Why?
3. How can understanding others' perspectives help us be kinder?

YOUR CHALLENGE: Think of a time you were in a situation where others might have seen it differently than you. Write or draw the 3 perspectives on the back of this page!

PART 4 VOCABULARY ADVENTURE



Great readers grow their vocabulary!
Let's explore some important words from Wonder.

A. MATCH IT!

Draw a line to match each vocabulary word with its meaning.

1. ordinary	A. to leave someone out on purpose
2. courage	B. a strong feeling of care and concern for others
3. exclude	C. feeling shy, awkward, or uncomfortable
4. compassion	D. to treat someone with kindness and value who they are
5. embarrassed	E. not the same as others; one of a kind
6. friendship	F. the ability to do something difficult or scary
7. respect	G. average; not special or different
8. unique	H. a close bond between friends

B. CONTEXT CLUES

Read the sentence. Use context clues to underline the vocabulary word that best fits.

1. Auggie showed so much _____ when he gave his speech in front of the whole school.
   (courage / ordinary / exclude)
2. Jack Will always shows _____ by standing up for what is right.
   (respect / unique / embarrassed)
3. It's not kind to _____ someone just because they are different.
   (compassion / exclude / ordinary)
4. Via felt _____ when she had to speak in front of the class.
   (embarrassed / friendship / respect)
5. We all have something _____ about us that makes us special.
   (unique / compassion / courage)

C. SYNONYM SEARCH

Write a synonym (a word that means about the same) for each vocabulary word.

1 kindness	2 courage	3 different	4 friendship
5 respect	6 thoughtful	7 nervous	8 special



D. DRAW THE MEANING

Choose 4 vocabulary words above. Draw a picture to show what each word means.

1 _____ 2 _____ 3 _____ 4 _____

NEW WORDS HELP YOU SEE THE WORLD IN NEW WAYS. Keep growing your vocabulary!

PART 5 KINDNESS MISSION



In Wonder, Auggie learns that one act of kindness can make a big difference. Let's go on a kindness mission!

YOU'RE A KINDNESS DETECTIVE!

As you read Wonder, look for acts of kindness big and small. Fill in the chart with examples from the book.



	ACT OF KINDNESS What happened?	WHO DID IT? Who showed kindness?	HOW DID IT HELP? What was the result?
1			
2			
3			
4			
5			

I NOTICED KINDNESS WHEN...

When given the choice between being right or being kind, CHOOSE KIND.

KINDNESS IN MY LIFE

Write about a time someone was kind to you. How did it make you feel?

PAY IT FORWARD

Think of a way you can show kindness to someone this week. What will you do?

KINDNESS IS CONTAGIOUS! Keep looking for ways to choose kind every day.

PART 6

MY STRENGTHS AND DIFFERENCES

Auggie teaches us that everyone is different, and that's what makes each person **amazing**!



WHAT MAKES ME SPECIAL?

What are some things that make you unique and wonderful?

WHAT AM I PROUD OF?

What is something you are really proud of about yourself?

WHAT IS SOMETHING DIFFICULT FOR ME?

Is there something that is challenging for you? It's okay! We all have things that are hard.

WHAT HELPS ME BE BRAVE?

What helps you when you feel nervous or unsure? Who or what gives you courage?

DRAW YOUR SUPER SELF!

We all have superpowers!
Draw yourself as a superhero.



I AM ENOUGH

Finish each sentence in a way that is true for you.

- I am kind when _____
- I am a good friend because _____
- I am getting better at _____
- I believe in myself when _____
- I am loved because _____

REMEMBER...

It's not about fitting in.
It's about finding where you belong.

BE YOU. BE BRAVE. BE KIND.

You are amazing just the way you are! Keep shining your light in the world. **CHOOSE KIND.**

PART 7

DISCUSSION & CRITICAL THINKING



Wonder gives us so much to think about!
Let's dig deeper and share our ideas.

Directions: Answer the questions below. Use details from the book, your own experiences, and your opinions. There are no wrong answers!

1 **Is being different a good thing?**

Explain your answer.

2 **Can one person change a whole school?**

Why or why not?

3 **What makes a true friend?**

Give examples from the book or your life.

4 **Why do people sometimes judge others?**

How can we stop judging and start understanding?

5 **Should people always try to fit in?**

What's more important—fitting in or being yourself? Explain your answer.

THINK & REFLECT:

After reading (or part of) **Wonder**, what is the most important lesson you've learned so far? Why does it matter?

PART 8 CREATE YOUR OWN PRECEPT



In Wonder, Mr. Browne teaches his class that a precept is a guiding rule to live by. What will yours be?

WHAT IS A PRECEPT?

A precept is a short phrase or sentence that reminds you how to be your best self and treat others with kindness and respect.

EXAMPLES FROM WONDER:

- Choose Kind.
- Be Brave.
- Help Others.
- Include Everyone.
- Be Yourself.

1 MY PRECEPT

Write your precept in the banner below!

2 WHY IT MATTERS

Why is this precept important to you?
How will it help you and others?

3 HOW I WILL LIVE BY IT

How can you show this precept every day?
List at least three ways.

1. _____
2. _____
3. _____
4. _____

4 DESIGN YOUR PRECEPT POSTER

Create a colorful poster for your precept! Use words, pictures, and designs that show what your precept means to you.



SHARE YOUR PRECEPT! Post it somewhere you will see it every day. Let it remind you to be kind, brave, and true to yourself!

Remember: Choose Kind. Always.

BOOK 7
PART 1

BECAUSE OF WINN-DIXIE!

Everyone Has a Story



In Because of Winn-Dixie, a special dog helps Opal make friends and brings a whole community together!

A. VOCABULARY PREVIEW

Read each word. Write what you think it means.

lonely	
friendship	
community	
memory	
forgiveness	
kindness	

B. PREDICTION QUESTIONS

Think about the story before you read it. Write your answers.

1. Can a dog change a person's life?

2. What makes a good friend?

3. Why do people feel lonely?

4. What do you think Opal will learn on her adventures?

C. DRAW AND SHARE!

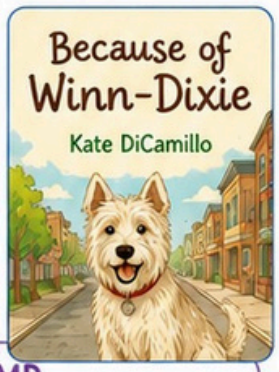
If you could have a pet like Winn-Dixie, what would it be?

Draw your dream pet here!

Remember: Everyone has a story. Be kind. Be brave. Be you!

PART 2

CHARACTER CONNECTIONS



The people (and pets!) in Because of Winn-Dixie each have their own story. Fill in the character map below.



1. OPAL BULONI

Who is she? _____

What is she like?

_____

_____

How does she change through the story?

_____

_____

_____



2. GLORIA DUMP

Who is she? _____

What is she like?

_____

_____

How does she change through the story?

_____

_____

_____

3. WINN-DIXIE



Who is he?

_____

What is he like?

_____

_____

How does he help others?

_____



4. OTIS

Who is he? _____

What is he like?

_____

_____

How does she change through the story?

_____

_____

_____

5. MISS FRANNY BLOCK

Who is she? _____



What is she like?

_____

_____

How does she change through the story?

_____

_____

THINK & REFLECT

1. Which character do you relate to most? Why?

_____

_____

2. Who is the funniest character? Why?

_____

_____

3. Which character would you most like to be friends with? Why?

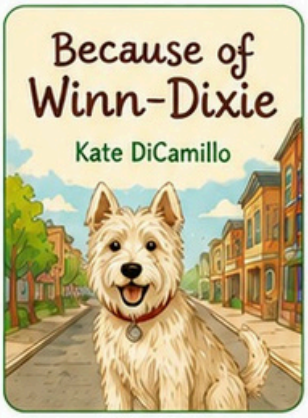
_____

_____

Draw one of the characters or Winn-Dixie.

PART 3

FRIENDSHIP WEB

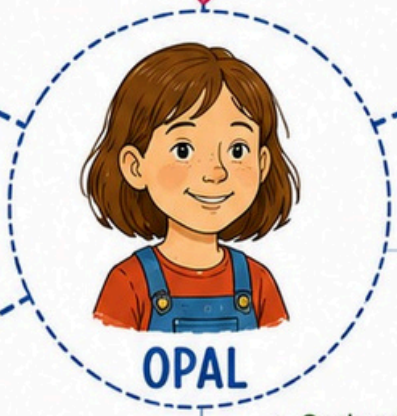


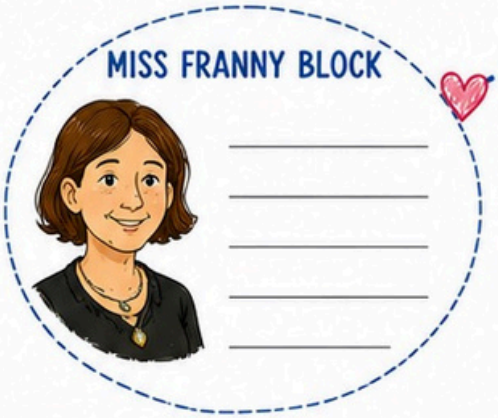
Winn-Dixie has a special way of bringing people together. Complete the web below to show how Opal and her friends are connected.











A. HOW ARE THEY CONNECTED?

Write one or two sentences for each connection to show how these characters are friends.

- Opal and Winn-Dixie: _____
- Opal and Gloria Dump: _____
- Opal and Otis: _____
- Opal and Miss Franny Block: _____

B. THINK & ANSWER

1. How does Winn-Dixie bring people together?

   _____

   _____

2. Which friendship in the story is the strongest? Why?

   _____

   _____

3. What would the story be like if Winn-Dixie had never come to Naomi? Explain.

   _____

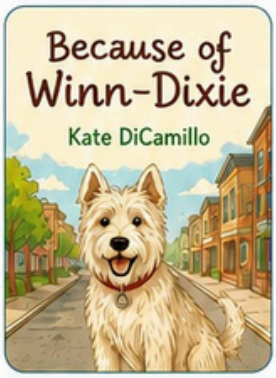
   _____

C. DRAW IT!

Draw a picture of Opal and her friends doing something fun together.

Friends make life better. Just like in the story, everyone has a place where they belong!

PART 4 VOCABULARY ADVENTURE



Good readers build their vocabulary! Let's explore some important words from **Because of Winn-Dixie.**

A. MATCH IT!

Draw a line to match each vocabulary word with its correct meaning.

1	peculiar	A.	a feeling of sadness
2	sorrow	B.	someone who gives religious talks
3	preacher	C.	a close and caring relationship
4	comfort	D.	feeling or showing thanks
5	grateful	E.	calm and able to wait without getting upset
6	patient	F.	feeling worried or uneasy
7	nervous	G.	strange or unusual
8	friendship	H.	to make someone feel better or at ease

B. CONTEXT CLUES!

Read each sentence. Use context clues to figure out which vocabulary word from Part A best fits.

1. Opal felt _____ when she had to move to Naomi.

2. Gloria Dump was a very _____ lady who liked things to be just right.

3. The Reverend told stories about his past from the pulpit because he was a _____.

4. Winning the contest made Otis feel very _____.

C. SYNONYM HUNT!

Write a synonym (a word that means almost the same) for each word.

1. sorrow _____
2. comfort _____
3. grateful _____
4. patient _____
5. friendship _____
6. peculiar _____
7. nervous _____
8. preacher _____

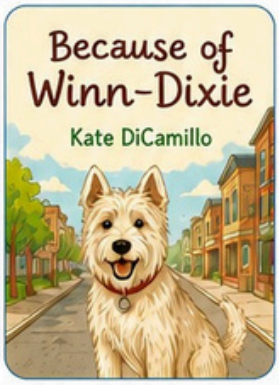
D. DRAW THE MEANING!

Choose 3 vocabulary words from Part A.
Draw a picture that shows what each word means.

1. _____ 2. _____ 3. _____

AMAZING WORDS HELP AMAZING READERS!
Keep learning, keep growing, and keep shining like Opal and her friends!

PART 5 EVERY PERSON HAS A STORY



In **Because of Winn-Dixie**, we learn that everyone—even people who seem very different—has a story. Let's explore their stories and think about our own.

A. THEIR STORIES

Choose any three characters from the story. Fill in the chart below.

Character	What happened in their life? (What is their story?)	What did I learn about them from their story?
 Opal		
 Gloria Dump		
 Otis		

B. THINK ABOUT YOU!

What is a story about you that not many people know? It could be something that happened to you, a time you felt a strong feeling, or something about your family or where you come from.

C. PUT YOURSELF IN THEIR SHOES

Pick one character above. Write how you think they felt before Opal and Winn-Dixie came into their life. Then write how you think they felt after.

Character I chose: _____

Before:

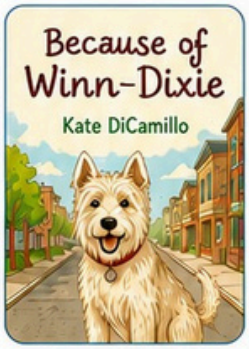
After:

REFLECTION

People may seem different on the outside, but we all have experiences, feelings, and memories that shape who we are.

Why is it important to listen to people's stories and be kind?

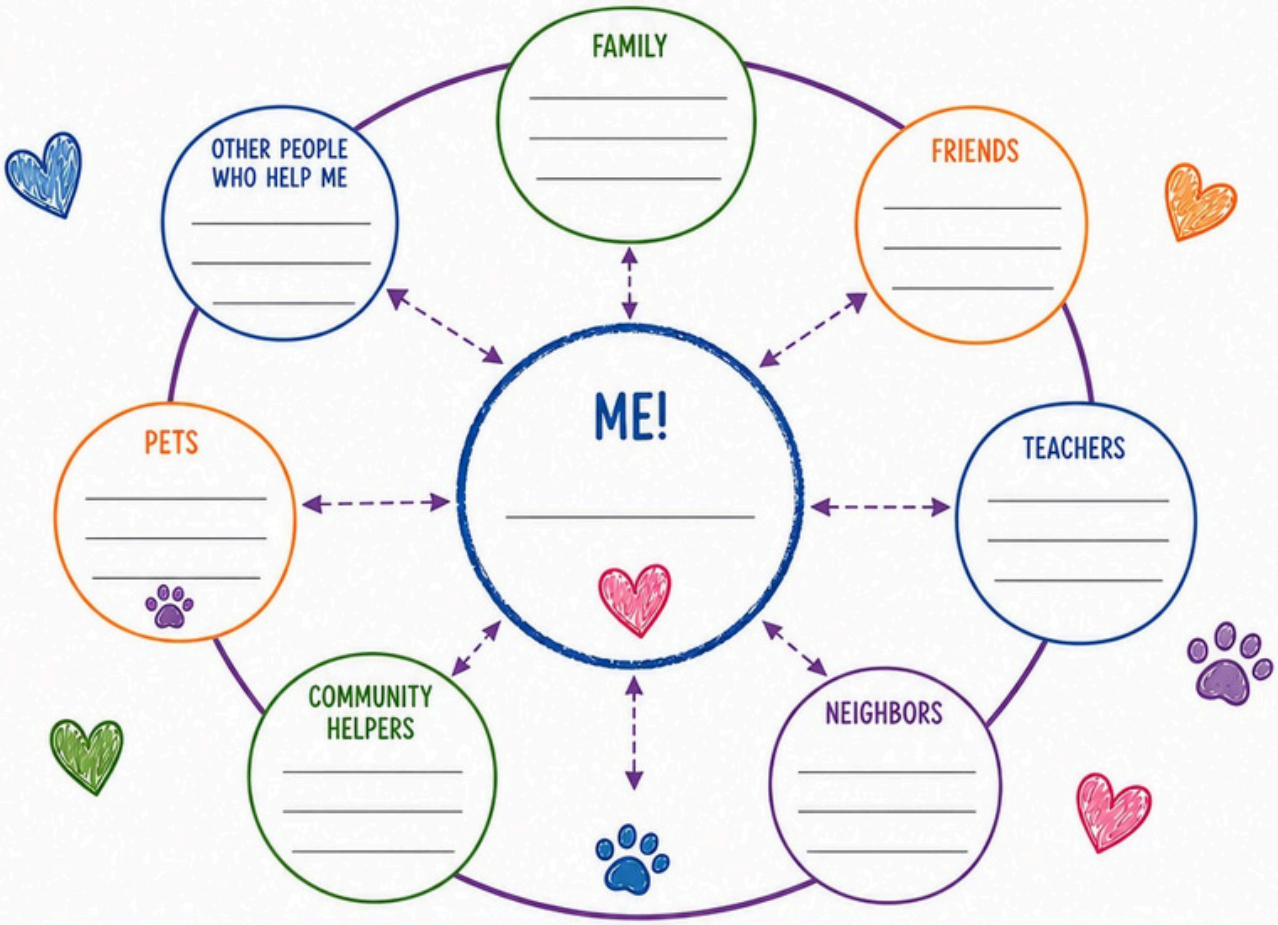
PART 6 COMMUNITY CIRCLE



In **Because of Winn-Dixie**, Opal learns that many people help, care, and support each other. We all have a community of people who are important in our lives.

A. MY COMMUNITY CIRCLE

Think about the people (and pets!) who are a part of your life and help you.
Write their names or roles in the spaces below. Then, in the center circle, write your name.



B. WHO HELPS YOU?

Choose three people from your circle. Write how they help you and why they are important.

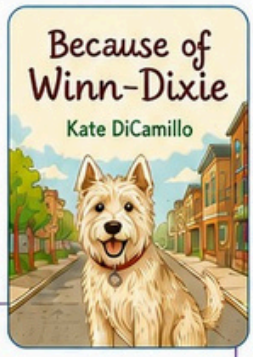
1. _____
2. _____
3. _____

C. THINK & REFLECT

1. How does having a strong community help people?
   _____
2. Why do you think Opal's community became closer after Winn-Dixie arrived?
   _____
3. How can you be a good friend or helper in your community?
   _____

A strong community is built with kindness, understanding, and friendship.
We all belong somewhere!

PART 7 DISCUSSION & CRITICAL THINKING



Let's think deeper about **Because of Winn-Dixie!**
Answer the questions below in complete sentences.

1 Why do you think people in the story were lonely before Winn-Dixie came to Naomi?

2 Can animals really help people? How did Winn-Dixie help Opal and others?

3 Forgiveness can be difficult. Why was it hard for some characters to forgive others?

4 What makes a community strong? Give examples from the story.

5 Is everyone lonely sometimes, even if they have friends or family? Explain.

6 Which character's change (or growth) in the story surprised you the most? Why?

FINAL REFLECTION



Write what you think is the most important lesson from **Because of Winn-Dixie.**



"Where you are is where I want to be." — Opal

PART 8 FRIENDSHIP PICNIC PROJECT



At the end of the story, Opal and her friends have a picnic to celebrate their friendship and community. Now it's your turn!
Plan **your** perfect friendship picnic.

A. PLAN YOUR PICNIC!

Fill in the details to plan your perfect friendship picnic.

1. WHERE WILL YOUR PICNIC BE?

2. WHO WILL YOU INVITE?

List your friends, family, pets, or anyone special.

3. WHAT WILL YOU EAT?

List the food and drinks.

4. WHAT FUN ACTIVITIES WILL YOU DO?

Games, music, stories, crafts, or anything you love!

5. WHAT WILL MAKE YOUR PICNIC SPECIAL?

What little things will make it unforgettable?

6. HOW WILL YOU MAKE SURE EVERYONE FEELS INCLUDED AND HAPPY?

B. DRAW YOUR PICNIC SCENE!

Draw a picture of your perfect friendship picnic.
Be as colorful and creative as you can!

PICNIC CHECKLIST

Did you include...

- [ ] A great location?
- [ ] Lots of yummy food?
- [ ] Fun activities?
- [ ] All your important people?
- [ ] Something special?
- [ ] A happy, welcoming to for everyone?

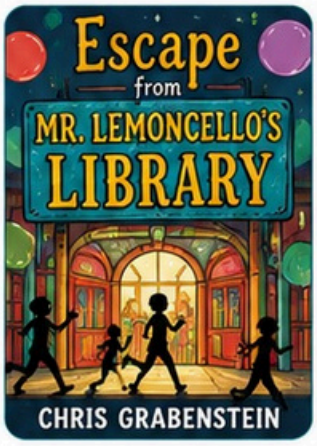
C. REFLECT

1. Why is it important to celebrate friendship?
2. What did you learn from Opal and her friends?
3. How can you bring people together in your own life?

"Good friends, good food, and good times make life wonderful."

PART 1 BEFORE YOU READ

Welcome to the Library Challenge!



Get ready for an amazing adventure in the most incredible library you've ever seen! Before we dive in, let's explore some words, make some predictions, and use our imaginations.

VOCABULARY PREVIEW

Read each word and its meaning. Try using these words as you read!

- **clue** – a piece of information that helps solve a mystery
- **puzzle** – a game or problem that you must solve
- **challenge** – something that is difficult but exciting
- **mystery** – something strange or not yet understood
- **teamwork** – working together to reach a goal
- **strategy** – a careful plan to succeed

PREDICT & THINK

Think about the book from the title and cover. Write your ideas on the lines below.

1. Would you spend a night in a library? Why or why not?

_____

_____

2. What do you think makes a good puzzle?

_____

_____

3. If you could design your dream library, what would it have?

_____

_____

_____

DESIGN YOUR DREAM LIBRARY!

Draw your perfect library below! Include fun places, cool rooms, secret passages, games, books, or anything you can imagine.

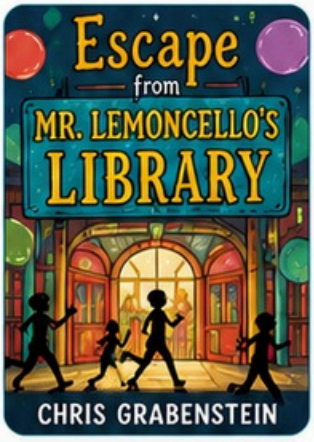




PART 2

MEET THE PLAYERS

Get to know the characters!



Every great story has amazing characters.
As you read, pay attention to what each character says, does, and thinks. **Fill in the chart below.**
You can add more details as the story goes on!







KYLE KEELEY

What he is like (traits):
- _____
- _____
- _____

His strengths:
- _____
- _____
- _____



Important things about him:
- _____
- _____

His puzzle-solving skills:

☆ ☆ ☆ ☆ ☆



AKIMI YOSHIDA

What she is like (traits):
- _____
- _____
- _____

Her strengths:
- _____
- _____
- _____



Important things about her:
- _____
- _____

Her puzzle-solving skills:

☆ ☆ ☆ ☆ ☆



MIGUEL SANCHES

What he is like (traits):
- _____
- _____
- _____

His strengths:
- _____
- _____
- _____



Important things about him:
- _____
- _____

His puzzle-solving skills:

☆ ☆ ☆ ☆ ☆



SIERRA RUSS

What she is like (traits):
- _____
- _____
- _____

Her strengths:
- _____
- _____
- _____



Important things about her:
- _____
- _____

Her puzzle-solving skills:

☆ ☆ ☆ ☆ ☆



MR. LEMONCELLO

What he is like (traits):
- _____
- _____
- _____

His strengths:
- _____
- _____
- _____



Important things about him:
- _____
- _____

His puzzle-making skills:

☆ ☆ ☆ ☆ ☆



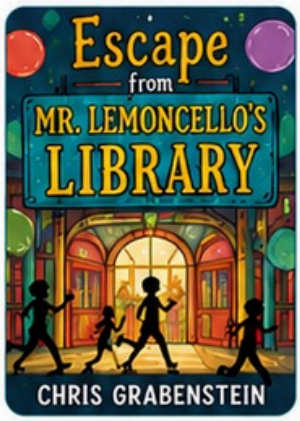
THINK MORE: Which character do you think you would work best with in a library challenge? _____

Why? _____



PART 3 PUZZLE DETECTIVE

Become a Clue Hunter!



In Escape from Mr. Lemoncello's Library, Kyle and his friends have to solve many puzzles, find hidden **clues**, and think in **creative ways** to **win the game**. As you read, track the clues and **challenges** they face!

CLUES & CHALLENGES TRACKER

List at least 5 clues, puzzles, or challenges from the story.

#	CLUE / PUZZLE / CHALLENGE What was it?	WHERE IN THE STORY DID IT HAPPEN?	HOW DID THE CHARACTERS SOLVE IT?
1			
2			
3			
4			
5			

REFLECT & RESPOND

1. Which clue or puzzle was the most exciting?

2. Which one was the hardest to solve? Why?

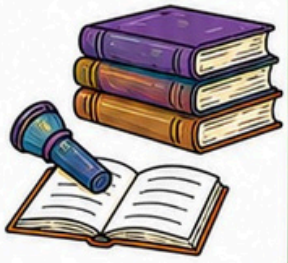
3. What clue helped the team the most? Why?

4. What did the characters do when they got stuck?

PUZZLE POWER!

What tools did the characters use to solve puzzles? Check all that apply.

- ☐ Teamwork
- ☐ Thinking outside the box
- ☐ Remembering facts
- ☐ Looking for patterns
- ☐ Reading clues carefully
- ☐ Using logic
- ☐ Asking questions
- ☐ Other: _____



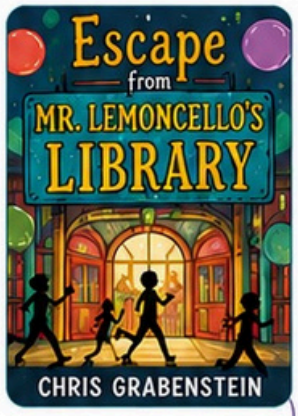
THINK DEEPER

What did the puzzles teach the characters about themselves or each other?

Solving puzzles isn't just about being smart— it's about being **curious**, **patient**, and **working together**!

PART 4 VOCABULARY ESCAPE ROOM

Unlock the Meaning!



Great word detectives use vocabulary to solve mysteries! Complete each activity to crack the code and unlock the escape room.

A. MATCH IT UP!

Draw a line to match each word with the correct meaning.

1	strategy	A	to study or look closely to find answers
2	investigate	B	a hidden hint that helps solve something
3	challenge	C	a difficult task that tests your skills
4	clue	D	working together to reach a goal
5	compete	E	a plan of action to reach a goal
6	victory	F	to try to win against others
7	teamwork	G	a problem or game to solve
8	puzzle	H	a win or success after trying hard

B. CONTEXT CLUES!

Read each sentence. Use clues from the sentence to figure out the meaning of the underlined word. Choose the best meaning.

1. Kyle used a smart **strategy** to solve the tricky riddle.
   a. a secret b. a plan c. a mistake
2. The team had to **investigate** the strange noise.
   a. to ignore b. to watch c. to look into
3. The kids faced a **challenge** that no one had solved.
   a. a gift b. a test c. a surprise
4. Akimi found a **clue** hidden under the shelf.
   a. a book b. a hint c. a toy

C. SECRET CODE!

Use the code below to write each vocabulary word. Then use the letters in the numbered boxes to reveal the secret message!

★	■	♥	○	▲	◆	☾	+
A	E	I	O	R	S	T	Y

1. strategy	★ △ ♥ ■ ★ □		2
2. investigate	■ ♥ ▲ ▲ ■ ★ ♥		5
3. challenge	■ ★ ♥ ▲ ■ ★		1
4. clue	■ ♥ ▲ □		7
5. compete	■ ○ ▲ ♥ □ ★		4
6. victory	□ ♥ ○ ▲ ★		3
7. teamwork	☾ □ △ ■ ○ ★ □		6
8. puzzle	▲ ○ ○ ★ □ ♥		8

SECRET MESSAGE: Write the numbered letters above on the lines.

1	2	3	4	5	6	7	8

D. SYNONYM CHALLENGE!

Write a synonym (a word that means almost the same) for each vocabulary word.

1. strategy → _____
2. investigate → _____
3. challenge → _____
4. clue → _____
5. compete → _____
6. victory → _____
7. teamwork → _____
8. puzzle → _____

E. USE IT IN A SENTENCE!

Choose any 3 vocabulary words from this page and write your own sentences.

1. _____
2. _____
3. _____

BONUS!

Can you think of another word related to the library or puzzles?

_____

_____

Knowledge is the key to every great adventure!
Keep learning, keep exploring, and keep solving!

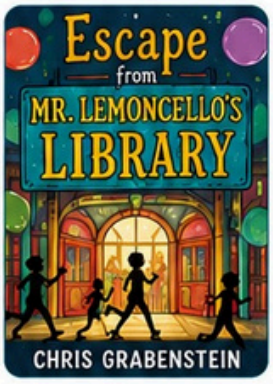
PART 5 DESIGN A LIBRARY

Build Your Dream Library!



Imagine you are designing the most amazing library in the world!
What would it look like? What special rooms will it have?
What games, books, and technology will you include?
Use your imagination and draw your dream library below!





IDEAS TO INCLUDE



SPECIAL ROOMS
Secret passages?
Puzzle rooms?
Reading treehouse?
Movie theater?



GAMES & FUN
Video games?
Board game café?
Scavenger hunt area?
VR room?



READING SPACES
Cozy nooks?
Hammocks?
Quiet zones?
Outdoor reading garden?



TECHNOLOGY
Robots?
Holograms?
Self-checkout kiosks?
Interactive screens?



BOOKS & MORE
Every kind of book?
Magical books?
Book tunnels?
Book fountain?



EXTRA TOUCHES
Rooftop view?
Snack bar?
Pet-friendly?
Anything else?

Be creative!
There are no wrong ideas in your dream library!



MY DREAM LIBRARY

DESCRIBE YOUR LIBRARY

My library is called _____

The most special part of my library is _____

_____

Visitors will feel _____

Why is your library the best? _____

_____

_____

FUN FACT!

The real Mr. Lemoncello wanted his library to be a place where everyone could explore, read, play, and dream big!



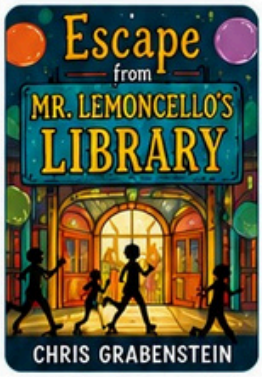


Design it. Dream it. Build it on paper!
Your library adventure starts here!



PART 6 CREATE A PUZZLE!

You're the Puzzle Master Now!



In the story, Kyle and his friends solved all kinds of puzzles.
Now it's your turn! Create your own puzzle for a friend or family member to solve.
Be creative, have fun, and challenge their thinking!

CHOOSE YOUR PUZZLE TYPE

Pick the type of puzzle you want to create. You can also invent your own!

RIDDLE	MAZE	SECRET CODE	CLUE TRAIL	WORD PUZZLE	CREATE YOUR OWN!
☐	☐	☐	☐	☐	☐
A tricky question to solve.	A path to find from start to finish.	A code or message to crack.	A series of clues that lead to the final answer.	A word challenge like a scramble or crossword.	Invent a new kind of puzzle!

PLAN YOUR PUZZLE

1. Title of your puzzle:

_____

2. What is the goal of your puzzle?

_____

_____

3. What will the solver need to find or solve?

_____

_____

4. What is the final answer or prize?

_____

BUILD YOUR PUZZLE

Create your puzzle in the space below.
Use words, numbers, pictures, symbols—anything you need!

Need more space? Use the back of this page!

INSTRUCTIONS FOR SOLVERS

Write clear steps or directions for how someone should solve your puzzle.

_____

_____

_____

_____

_____

_____

_____

_____

TEST YOUR PUZZLE!



Give your puzzle to a friend or family member to solve.
Did they enjoy it?
Was it challenging but fair?
Ask for feedback!

Their name: _____

What they thought:

_____

_____

REFLECTION

Answer these questions about creating your puzzle.

1. What was the hardest part of creating your puzzle?

_____

_____

2. What was the most fun part?

_____

_____

3. What would you change next time?

_____

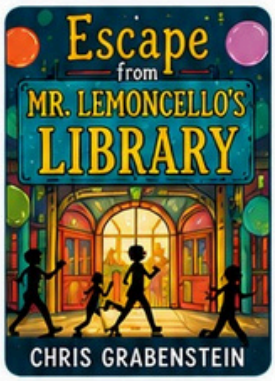
_____

Every great puzzle starts with an idea. Keep creating, keep thinking, and keep solving big challenges!

PART 7

DISCUSSION & CRITICAL THINKING

Big Questions. Smart Thinking!



Mr. Lemoncello's library is full of puzzles, surprises, and lessons.
Think about the story and the characters.
Share your ideas, and be ready to listen to others too!
There are no wrong answers—just great thinking!

DISCUSSION QUESTIONS

Answer the questions below. Be ready to share your answers with your class or family!

1 Why are libraries important to our communities?



2 Is teamwork better than working alone? Why or why not?



3 What makes a good leader? Give examples from the story.



4 Why do you think Mr. Lemoncello created his library this way?



5 How did the puzzles help the characters learn more about themselves?



6 Which character do you think is the best problem solver? Why?



7 What did you learn from this story about never giving up?



8 Would you like to compete in a library challenge? Why or why not?



THINK DEEPER

Choose one question from above that made you think the most. Write a paragraph to explain your answer in detail.



YOUR TURN!

What is one big idea from the story that you think everyone should remember? Write it below and explain why.

Big Idea: _____

Why it is important: _____



Great thinkers ask questions, explore ideas,
and solve problems together. Keep thinking like a puzzle master!

PART 1

A WRINKLE IN TIME
BEFORE YOU READ

PREPARE FOR A COSMIC ADVENTURE!



Meg, Charles Wallace, and Calvin are about to go on an incredible journey through space and time! Before we begin the story, let's explore some big ideas and get our minds ready for adventure.





VOCABULARY

These words will help you understand the amazing world of the story.

universe	everything that exists, including planets, stars, and galaxies
galaxy	a huge group of stars, planets, and space
dimension	a different way that something can exist or be real
planet	a large object that orbits a star
courage	being brave when something is difficult or scary
adventure	an exciting or dangerous journey

PREDICTION QUESTIONS

Think about the story before you read it. There are no wrong answers!

1. Could people ever travel through space instantly?

2. What would you do if you could visit another planet?

3. Do you think science and imagination can work together? Why or why not?



DESIGN YOUR OWN PLANET!

Imagine you discovered a brand-new planet!
Draw what it looks like. What colors does it have? Are there mountains, oceans, plants, or creatures?

Keep your mind open, your heart brave, and get ready to explore the unknown!

PART 2

A WRINKLE IN TIME
SPACE EXPLORER JOURNAL



MEET THE BRAVE EXPLORERS!

Every great adventure has brave explorers, each with special strengths.
Use this journal to learn about the important characters in the story.
Think about who they are, what they do, and how they help on the journey!

MEG MURRY



Traits: _____

Strengths: _____

Challenges: _____

Special role in the adventure: _____

CHARLES WALLACE MURRY



Traits: _____

Strengths: _____

Challenges: _____

Special role in the adventure: _____

CALVIN O'KEEFE



Traits: _____

Strengths: _____

Challenges: _____

Special role in the adventure: _____

MRS. WHATSIT



Traits: _____

Strengths: _____

Challenges: _____

Special role in the adventure: _____

EXPLORER NOTES

EXPLORER NOTES

As you read, write quick notes or important moments about each character. What are they learning? How are they growing? Use this space to capture your thoughts!

My Notes:

Every explorer is important. Every strength matters.
Together, they can face anything!

PART 3

A WRINKLE IN TIME
BUILD THE UNIVERSE!

CREATE YOUR OWN SPACE MAP





Meg and her family travel to incredible places in the universe! Use the spaces below to build your own map of the planets, stars, and galaxies from the story.

Draw, label, and connect each place with the paths you think they traveled.



EARTH

CAMAZOTZ

URIEL

OTHER PLANET OR PLACE

ANOTHER PLANET OR PLACE

YOUR OWN PLANET!

MAP LEGEND

Use these symbols to show what is in your universe!

- = star
- = galaxy
- = wormhole
- = travel path
- = planet
- = asteroid belt
- = cloud of gas or space dust
- = special place or city

THINK LIKE AN EXPLORER!



Look at your space map. Where would you most like to visit? Why?

What do you think you might discover on your journey?

What challenges might you face in space?



The universe is full of mysteries... and YOU are part of the adventure!

Keep exploring, keep imagining, and keep wondering!



PART 4

A WRINKLE IN TIME VOCABULARY GALAXY!

NEW WORDS HELP US UNDERSTAND NEW WORLDS.





Great explorers learn new words to understand the universe!
Let's explore some important words from the story.
Use what you know, look for clues,
and unlock the meaning of these galaxy words!

1 MATCH IT!

Draw a line to match each word with the best meaning.

1	dimension	A	the state of being free to think or act
2	universe	B	a long trip from one place to another
3	courage	C	something hard to understand or explain
4	intelligence	D	the ability to face fear or danger
5	darkness	E	the total of all space, time, matter, and energy
6	freedom	F	the absence of light
7	journey	G	a different way of existing or a different reality
8	mystery	H	the ability to learn, think, and understand

2 CONTEXT CLUES!

Read each sentence and use context clues to figure out what the underlined word means.

1. Meg entered a <u>dimension</u> where time and space were different.
   What does dimension mean? _____
2. It took <u>courage</u> for Meg to face the darkness that threatened Camazotz.
   What does courage mean? _____
3. The <u>universe</u> is vast and full of stars, planets, and galaxies.
   What does universe mean? _____
4. The creature was a <u>mystery</u> to them—no one knew what it was.
   What does mystery mean? _____



3 GALAXY SYNONYMS!

Write a synonym (a word that means almost the same) for each vocabulary word.

1. courage _____
2. intelligence _____
3. freedom _____
4. journey _____
5. darkness _____
6. universe _____
7. dimension _____
8. mystery _____

4 SPACE CODE CHALLENGE!

Use the code below to solve the secret message.

A	B	C	D	E	F	G	H	J	K	L	M
★	C	●	▲	✦	●	■	☼	▷	✦	☁	֍

★ ○ ☾ ■ ▲ ✧ ● ▲ ★ ★ ✦ _____

★ ☼ ☾ ▷ ● ▲ ✦ ○ ◆ _____

★ ▲ ★ ★ ● ☁ ◆ ★ ✦ ◆ ★ _____

What does the message say?

_____

_____

_____

THINK & REFLECT!

Choose one vocabulary word from this page. Write a sentence using this word that shows you understand its meaning.

_____

_____

_____

EXPLORER MISSION

Use these new words as you read. The more words you learn, the bigger your universe of understanding!

MY GALAXY WORD COLLECTION!

Which new word was your favorite today? Why?

_____

_____

_____

New words light the way ★ Keep learning. Keep exploring. Keep reaching for the stars!

PART 5

A WRINKLE IN TIME

SCIENCE VS. IMAGINATION

BOTH HELP US EXPLORE THE UNKNOWN!







In the story, Meg and her family use both science and imagination to travel through space and time.
Let's explore how these two powerful tools work together!





SCIENCE

Uses facts, evidence, and experiments to understand the world.

IMAGINATION

Uses creativity, ideas, and dreams to imagine new possibilities.



SCIENCE		IMAGINATION
Looks for what is real and can be proven.	FOCUS	Looks for what could be and what is possible.
Uses experiments, observations, and data.	METHOD	Uses ideas, stories, and creativity.
Helps us understand how things work.	PURPOSE	Helps us imagine new worlds and solutions.
Leads to inventions and discoveries.	RESULTS	Leads to inspiration and breakthroughs.

WORKING TOGETHER!

Science gives us the tools. **Imagination** gives us the ideas. **Together**, they help us explore the universe!

1. Why do you think the characters in the story needed both science and imagination to complete their journey?

2. Can imagination lead to real discoveries? Give an example or explain your ideas.



YOUR THINKING MISSION!

Describe something amazing (a place, machine, creature, or idea) that does not exist yet.
How could science help make it possible in the future?

DRAW YOUR IDEA HERE!

PART 6

A WRINKLE IN TIME

FACE YOUR FEAR!

COURAGE IS A SUPERPOWER





Meg learns that real courage is facing the darkness inside and outside her. She discovers that love, faith, and believing in herself help her overcome fear. Now it's your turn to think about courage!

1. WHAT SCARES ME?

What are some things that make you feel scared or worried?

2. WHAT HELPS ME BE BRAVE?

What helps you feel brave when you are scared?

MY COURAGE SHIELD

Draw or write the things that help you be brave. These are your **superpowers!**

3. WHO SUPPORTS ME?

Who are the people that encourage you and help you face your fears?

4. HOW CAN I GROW?

What can you do to become even braver every day?



A BRAVE MOMENT

Think of a time when you were brave, even if you were scared.

What happened? How did it make you feel?

REMEMBER:

Courage doesn't mean you're not scared.

Courage means you keep going even when you are!

You are stronger than you think. You are braver than you believe.

YOU have the power to face anything!

PART 7

A WRINKLE IN TIME
DISCUSSION & CRITICAL THINKING!



THERE ARE NO RIGHT OR WRONG ANSWERS—JUST BIG IDEAS!



The story makes us think about big ideas.
Let's explore them together! Write your thoughts, share your ideas, and be ready to listen to others.

Use details from the story to support your answers.



1 WHAT MAKES SOMEONE TRULY BRAVE?

Is it facing monsters, speaking up, standing up for others, or something else? Explain your ideas.



2 IS INTELLIGENCE MORE IMPORTANT THAN KINDNESS?

Do you think being smart is more important than being kind?
Why or why not?



3 WHY IS BEING DIFFERENT VALUABLE?

Meg, Charles Wallace, and Calvin are all different in special ways.
How does being different help them?
How does it help the world?



4 CAN LOVE DEFEAT FEAR?

The story shows that love is a powerful force.
How does love appear in the story?
Can love really overcome darkness and fear? Explain.



5 WOULD A "PERFECT" WORLD ACTUALLY BE GOOD?

Meg and her friends visit a planet that seems perfect, but it is not.
What makes a world truly good?
What are the dangers of trying to make everything perfect?





THINK DEEPER!

Choose one question above that you found most interesting.
Write more about your thinking.
What new ideas or questions do you have now?





Great ideas come from curious minds. Keep wondering. Keep thinking.
The universe is full of mysteries—and so is your mind!



PART 8

A WRINKLE IN TIME
CREATE YOUR OWN PLANET!



YOU ARE THE CREATOR. IMAGINE ANYTHING!

Meg and her friends visit amazing worlds unlike Earth.
Now it's your turn! Invent your very own planet.
Use your imagination to create a place that no one has ever seen before!

MY PLANET

Draw your planet here! Be creative! Use colors, shapes, and details!

1. PLANET NAME

_____

2. LOCATION

Where is your planet in the universe?

_____

_____

3. CREATURES

What lives on your planet?

_____

_____

_____

4. ENVIRONMENT

What is the land, water, and sky like?

_____

_____

5. SPECIAL RULES

What are some rules or laws on your planet?

- _____
- _____
- _____

6. TECHNOLOGY

What kind of technology or inventions exist?

_____

_____

_____

7. SPECIAL POWERS OR ABILITIES

Do the people or creatures have any special powers? What can they do?

_____

_____

8. WOULD I WANT TO LIVE THERE?

Why or why not?

_____

_____

_____

RATE YOUR PLANET!

Color the star that shows how much you would like to visit your planet.

Not sure → Absolutely!

The universe is full of infinite possibilities... and so is your imagination!

PART 1
BEFORE YOU READ

HATCHET

THEME: SURVIVE AND THRIVE



Brian's small plane crashes in the wilderness, and he must learn to survive all alone. Before we read, let's think about survival, courage, and being prepared for the unknown!



VOCABULARY PREVIEW

Match each vocabulary word with its meaning.

1	survival	A	a wild area with no buildings or people
2	wilderness	B	a place that protects you from danger or bad weather
3	shelter	C	the act of being saved from danger
4	resourceful	D	the will to keep trying even when things are hard
5	determination	E	staying alive in a difficult situation
6	rescue	F	able to find clever ways to get what you need

PREDICTION QUESTIONS

Think about the story before you read. Write your answers below.

1. Could you survive alone in the wilderness? Why or why not?

2. What three items would you bring with you if you had to survive in the wilderness? Why?

3. What do you think would be your biggest challenge if you were lost in the wilderness?

MY SURVIVAL BACKPACK



Draw and label the things you would pack in your backpack to help you survive.



THINK ABOUT IT!

Choose one of the questions above and explain your answer in a few sentences.

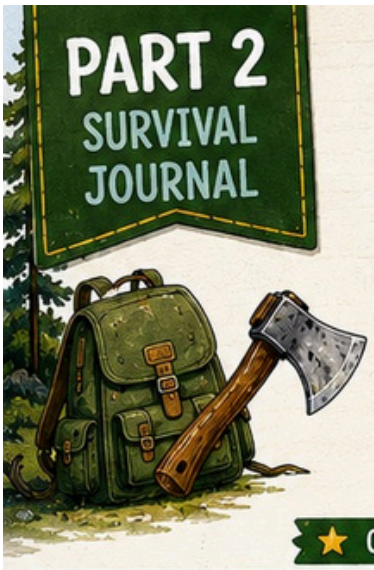


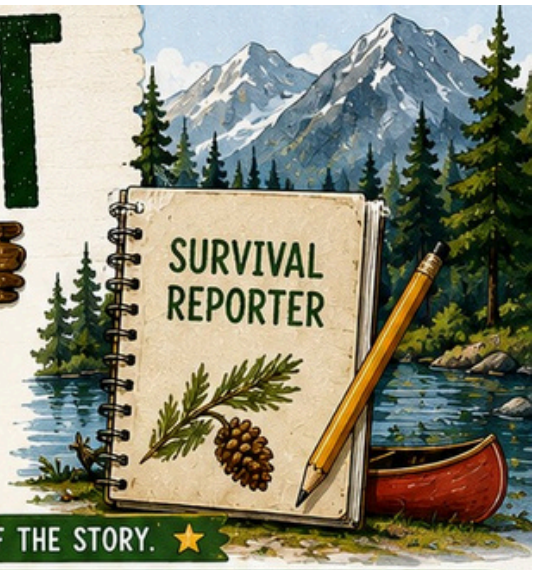
Be brave. Be smart. Be prepared. You never know when you'll need to survive and thrive!

PART 2
SURVIVAL JOURNAL

HATCHET

TRACK BRIAN'S JOURNEY





Brian is alone in the wilderness and must face many challenges. As you read, become a survival reporter! Fill in your Survival Journal to track his problems, solutions, and what he learns along the way.

★ COMPLETE ONE SECTION FOR EACH IMPORTANT PART OF THE STORY. ★

1 EARLY DAYS

WHAT WAS BRIAN'S PROBLEM OR CHALLENGE?	HOW DID BRIAN SOLVE IT OR DEAL WITH IT?	WHAT DID BRIAN LEARN FROM THIS EXPERIENCE?

2 BUILDING SURVIVAL SKILLS

WHAT WAS BRIAN'S PROBLEM OR CHALLENGE?	HOW DID BRIAN SOLVE IT OR DEAL WITH IT?	WHAT DID BRIAN LEARN FROM THIS EXPERIENCE?

3 MAJOR CHALLENGE

WHAT WAS BRIAN'S PROBLEM OR CHALLENGE?	HOW DID BRIAN SOLVE IT OR DEAL WITH IT?	WHAT DID BRIAN LEARN FROM THIS EXPERIENCE?

4 THE TURNING POINT

WHAT WAS BRIAN'S PROBLEM OR CHALLENGE?	HOW DID BRIAN SOLVE IT OR DEAL WITH IT?	WHAT DID BRIAN LEARN FROM THIS EXPERIENCE?

LOOKING BACK

What are the biggest ways Brian has changed from the beginning of the story to now?

Every challenge made him stronger and smarter!

★ Survival is not just about staying alive—it's about learning, adapting, and never giving up! ★

PART 3
WILDERNESS SKILLS

HATCHET

SURVIVAL SKILLS GUIDE



In Hatchet, Brian learns to use the wilderness to survive. Explore the important skills he uses. Then, decide what you would do first if you had to survive in the wilderness.

1. SHELTER



A good shelter protects you from rain, wind, sun, and cold.

Example from the story:

_____

_____

2. FIRE

Fire provides warmth, cooks food, purifies water, and can signal for help.



Example from the story:

_____

_____

3. FOOD



Finding safe food is important for energy and strength.

Example from the story:

_____

_____

4. WATER

Clean water is essential for survival. You must find and purify it.



Example from the story:

_____

_____

5. TOOLS



Tools help you build, cut, defend, and get things done.

Example from the story:

_____

_____

WHAT WOULD I DO FIRST?

If you were in the wilderness like Brian, what would you do first?
List the steps you would take in order.

1. _____
2. _____
3. _____
4. _____
5. _____



6. SAFETY

Staying aware of dangers helps you stay alive.



Example from the story:

_____

_____

THINK ABOUT IT!



- ☆ Which skill do you think is the most important? Why?

  _____

- ☆ Which skill do you think would be the hardest to learn?

  _____

- ☆ What skill do you already have that could help you survive?

  _____

MY SURVIVAL PLAN

Draw a quick sketch or write a few sentences about how you would survive using these skills.

★ Be resourceful. Stay calm. Never give up. **You have what it takes to survive!** ★

PART 4
SURVIVAL VOCABULARY LAB

HATCHET
VOCABULARY LAB



Strong words help us understand the story—and survive in the wilderness!
Explore these important words from Hatchet.

1 WORD MATCH

Draw a line to match each word with its best meaning.

survival	to stay alive in a dangerous situation
wilderness	a wild area with no buildings or people
shelter	a place that gives protection
resourceful	able to find clever ways to do things
instinct	a feeling or action that comes naturally
perseverance	to keep trying even when things are hard
rescue	to save someone from danger
determination	a strong desire to achieve a goal

2 CONTEXT CLUES

Read each sentence. Use the context clues to figure out which vocabulary word fits best.

1. Brian used branches and leaves to build a _____ from the rain.
2. He had to rely on his _____ to find food and water.
3. Even though he was scared, Brian showed great _____ by not giving up.
4. The _____ was full of rivers, trees, and animals.

3 SYNONYM CHALLENGE

Write a synonym (a word with almost the same meaning) for each word.

survival _____	instinct _____
wilderness _____	perseverance _____
shelter _____	rescue _____
resourceful _____	determination _____

4 USE IT!

Choose 2 words from the list and use each in a complete sentence.
Underline your vocabulary word in each sentence.

Word #1: _____

_____

_____

_____

Word #2: _____

_____

_____

_____

_____

5 SURVIVAL CODE PUZZLE

Use the code to solve the puzzle below.

A	B	C	D	E	F	G	H	I
J	K	L	M	N	O	P	Q	R
S	T	U	V	W	X	Y	Z	

Can you crack the survival code?

1.  _____
2.  _____
3.  _____
4.  _____

6 THINK DEEPER

Pick one vocabulary word.
Explain why it is important in the story and how Brian shows this word.

Word: _____

_____

_____

_____

_____

_____

_____

The right words can help you understand, survive, and never give up!

★ Strong words. Strong mind. Strong survivor. Keep learning. Keep growing. Keep going! ★

PART 5
PROBLEM SOLVER CHALLENGE

HATCHET

YOU'VE GOT THIS!



Brian faces many problems in the wilderness. For each one, write how he solved it and what YOU would do in the same situation.

THE PROBLEM	BRIAN'S SOLUTION	MY SOLUTION	WHAT I WOULD LEARN
1 **FINDING SHELTER** Brian needs a safe place to sleep.			
2 **MAKING FIRE** Brian needs warmth, cooked food, and protection.			
3 **FINDING FOOD** Brian needs food for energy and strength.			
4 **GETTING WATER** Brian needs clean water to stay alive.			
5 **STAYING SAFE** Brian faces storms, wild animals, and accidents.			
6 **KEEPING HOPE** Brian feels scared, lonely, and unsure at times.			

THINK ABOUT IT!

★ Which problem do you think would be the hardest to solve? Why?

★ What is the most important thing that helps Brian survive? Why?

★ You can solve problems. You can learn. You can survive! Believe in yourself! ★

PART 6
GROWTH MINDSET MOUNTAIN

HATCHET

GROWING STRONGER EVERY DAY!



Brian changes a lot throughout the story. Challenges help him learn, grow, and become stronger. Think about a challenge you have faced. Use the mountain to show your growth!

MY CHALLENGE

Write or draw about a challenge you have faced.

What was this challenge?

When did it happen?

How did it make you feel?

STRONGER EVERY DAY!

Every challenge you face helps you become a better YOU!

5 **THE SUCCESS**
What are you proud of now? What did you accomplish?

4 **THE GROWTH**
How did this challenge help you grow?

3 **THE LESSON**
What did you learn from this?

2 **THE STRUGGLE**
What was hard to deal with?

1 **THE CHALLENGE**
What was difficult or hard about it?

KEEP CLIMBING! KEEP GROWING!

LOOKING BACK AND MOVING FORWARD

- What was the hardest part of your challenge?
- What helped you the most when things were tough?
- What is another challenge you want to overcome?

I WILL REMEMBER...

Write one thing you will always remember from this experience.

★ Challenges help us grow. Mistakes help us learn. Effort helps us succeed. You've got this! ★

PART 7
DISCUSSION & CRITICAL THINKING

HATCHET

THINK DEEPLY. SHARE YOUR IDEAS.





There are many important lessons in Hatchet. Answer the questions below. Be ready to share and listen to others' ideas.

1 WHAT MAKES SOMEONE MENTALLY STRONG?



What do you think helps Brian stay strong when things get hard?

2 IS FAILURE NECESSARY FOR LEARNING?



Brian made mistakes. Did those mistakes help him? Explain.

3 COULD MODERN KIDS SURVIVE LIKE BRIAN?



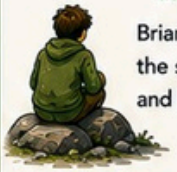
Do you think kids today could survive in the wilderness without technology? Why or why not?

4 WHY DO CHALLENGES HELP US GROW?



How do challenges help us become better people?

5 IS BEING ALONE ALWAYS BAD?



Brian was alone for most of the story. What are some good and bad things about being alone?

THINK DEEPER

Choose one of the questions above. Write a few sentences explaining your answer in more detail.



REFLECT ON YOUR THINKING



- ★ What was the most interesting idea someone else shared today?
- ★ Did anyone change your mind about a question? How?
- ★ What is one question you still have about the story or Brian?

Great thinking comes from great questions! ★ Keep wondering. Keep learning. Keep growing! ★